

Numerical Study of Compressible Isothermal Magnetohydrodynamic Turbulence

Junseong Park, Dongsu Ryu

Dept. of Physics, Ulsan National Institute of Science and Technology. Ulsan, Korea



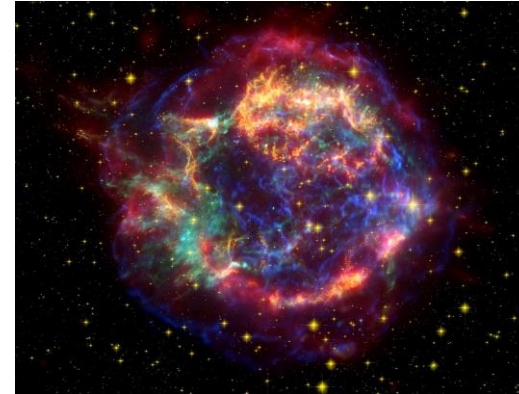
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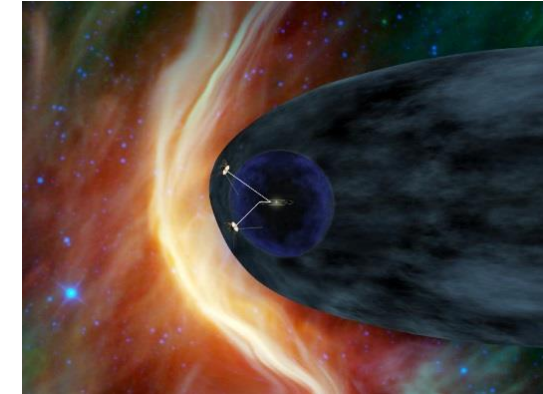
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Astrophysical shocks

- Shock waves are common in astrophysical environments
 - Supernova remnant shock waves
 - Deposit energy and high metallicity plasma into ISM
 - Instigate star formation
 - Heliospheric shocks
 - Frequently driven by solar eruptions
 - Routinely observed at 1 AU
 - Accretion shocks in clusters of galaxies
 - Shocks in star formation regions
 - Gamma ray bursts, AGN jets, pulsar wind nebulae, etc.



Cassiopeia A

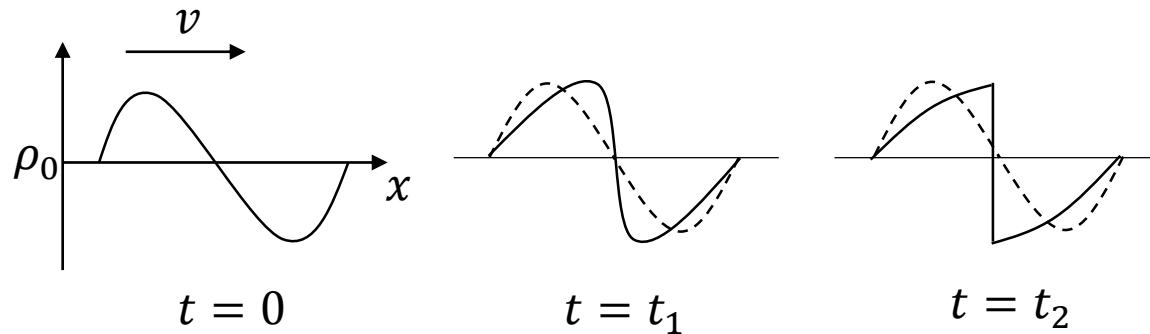


Voyagers in the Heliosheath

Understanding how such shock structures form and their statistics in turbulent media is importance in astrophysics.

Shock waves

When a wave moves faster than the local speed of sound in a fluid, shock waves are generated.



(dashed line wave profile for c_s constant)

- Density perturbation moving to right at $t = 0$
- At $t = t_1$ the crest has begun to overtake the trough
- shock forms at $t = t_2$
- **Mach number $M = v/c_s$**

- In the absence of magnetic fields, information travels with sound speed, c_s
($M < 1$ subsonic, $M > 1$ supersonic)
- If magnetic field is present, disturbances will travel along B at Alfvén speed $v_A = B/\sqrt{4\pi\rho}$
- MHD supports three basic wave modes:
 - Alfvén wave (non-compressive)
 - Fast and slow MHD waves (compressive)

Purpose of Study

1. We studied MHD turbulence in a variety of astrophysical environments by performing numerical simulations of isothermal, compressible MHD turbulence with resolution up to 512^3 .
2. The main goal is to identify the formulas for fast and slow Mach numbers and understand the characteristic properties of fast and slow MHD shocks.

Contents

- MHD equations of compressible, isothermal gas
 - simulation initial conditions
- Formula for Fast and Slow Mach numbers
- Simulation results
 - fast and slow Mach number 2D structures
 - fast and slow Mach number distribution
- Conclusion and Future work

MHD equations of compressible, isothermal gas

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{v}) = 0 \quad \text{CONTINUITY}$$

$$\frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v} + \frac{c_s^2}{\rho} \nabla \rho - \frac{1}{\rho} (\nabla \times \mathbf{B}) \times \mathbf{B} = 0 \quad \text{MOMENTUM}$$

$$\frac{\partial \mathbf{B}}{\partial t} - \nabla \times (\mathbf{v} \times \mathbf{B}) = 0 \quad \text{INDUCTION}$$

with the additional constraint for the absence of magnetic monopoles, $\nabla \cdot \mathbf{B} = 0$

Simulation initial conditions

- Isothermal TVD Code (Kim, et al. 1998)
- Turbulence was driven by solenoidal ($\nabla \cdot \delta \mathbf{v} = 0$) forcing (Stone et al. 1999; Mac Low 1999)
- Initial conditions:
 - computational domain $L_0 = L_x = L_y = L_z = 1$ with periodic boundaries
 - velocity forcing drawn from Gaussian random field, $P_k \propto k^6 \exp(-8k/k_{peak})$, where $k_{peak} = 4\pi/L_0$
 - $\rho_0 = 1$ and $B_0 = (\sqrt{2/\beta_0}, 0, 0)$ with $\beta_0 = P_g/P_B = 0.1, 1, 10$
 - $M_{turb} = v_{rms}/c_s = 0.5, 1, 2, 4, 7$
 - resolution: 512^3 grid cell

MHD equations of compressible, isothermal gas

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{v}) = 0 \quad \text{CONTINUITY}$$

$$\frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v} + \frac{c_s^2}{\rho} \nabla \rho - \frac{1}{\rho} (\nabla \times \mathbf{B}) \times \mathbf{B} = 0 \quad \text{MOMENTUM}$$

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with the additional constraint for the absence of magnetic monopoles, $\nabla \cdot \mathbf{B} = 0$

Simulation initial conditions

- saturation was reached $\sim 2t_d$ where $t_d = L_0/(2M_{\text{turb}}c_s)$
- Comparison of observation & simulation :
 - cloud clump of size $L_0 = 2\text{pc}$, $T = 10\text{K}$, $c_s \approx 0.2\text{km/s}$, $n_{\text{H}_2} = 10^3\text{cm}^{-3}$ (observed MCs)
 - sound crossing time: $t_s = L_0/c_s \sim 10\text{Myr}$,
dynamical time $t_d = L_0/(2M_{\text{turb}}c_s) = 5\text{Myr}/M_{\text{turb}}$
 - $B_0 = 1.4\mu\text{G}\beta^{-1/2}(T/10\text{K})^{1/2}(n_{\text{H}_2}/10^2\text{cm}^{-3})^{1/2} \sim 14, 4.4, 1.4\mu\text{G}$ for $\beta = 0.1, 1, 10$

MHD shock

- We will work in a frame where shock is stationary (*shock fame*)
- x-axis will be a aligned with **the shock normal**,

so plane of shock is parallel to yz-plane

- The jump across the any quantities of X can be expressed using following notation:

$$[X] = X_{\text{pre}} - X_{\text{post}} = X_1 - X_2$$

- MHD jump relation is given us a set of conservation equations

$$\partial Q / \partial t + \nabla \cdot \mathbf{F} = 0$$

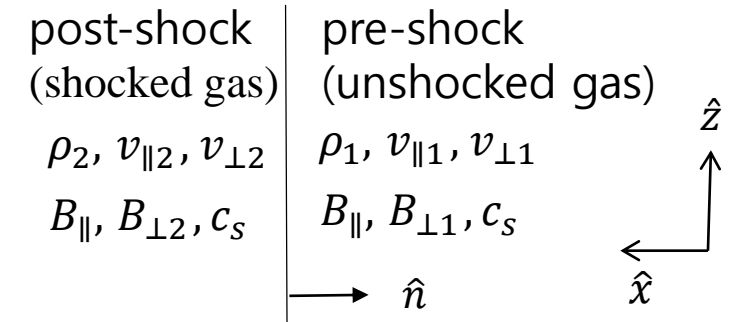
(Q : conserved quantities, F : flux)

- If shock is steady ($\partial / \partial t = 0$) and 1D ($\partial / \partial y = \partial / \partial z = 0$),

$$\partial F_x / \partial x = 0$$

- Which is implies that $(F_1 - F_2) \cdot \hat{n} = 0 \Rightarrow [F_n] = 0$

plane-parallel shock



\parallel : parallel to shock normal

\perp : perpendicular to shock normal

B_{\parallel}, c_s : same in pre-shock and Post-shock

Formula for Fast and Slow Mach numbers

Shock jump conditions of both sides of the shock front are as follows:

$$\rho_1 v_{\parallel 1} = \rho_2 v_{\parallel 2} \quad (1)$$

$$\rho_1 v_{\parallel 1}^2 + c_s^2 \rho_1 + \frac{1}{2} B_{\perp 1}^2 = \rho_2 v_{\parallel 2}^2 + c_s^2 \rho_2 + \frac{1}{2} B_{\perp 2}^2 \quad (2)$$

$$\rho_1 v_{\parallel 1} v_{\perp 1} - B_{\parallel} B_{\perp 1} = \rho_2 v_{\parallel 2} v_{\perp 2} - B_{\parallel} B_{\perp 2} \quad (3)$$

$$v_{\parallel 1} B_{\perp 1} - v_{\perp 1} B_{\parallel} = v_{\parallel 2} B_{\perp 2} - v_{\perp 2} B_{\parallel} \quad (4)$$



$$\chi = \frac{\rho_2}{\rho_1} = \frac{v_{\parallel 1}}{v_{\parallel 2}}$$

$$\rho_1 v_{\parallel 1}^2 + c_s^2 \rho_1 + \frac{1}{2} B_{\perp 1}^2 = \frac{\rho_1 v_{\parallel 1}^2}{\chi} + \chi c_s^2 \rho_1 + \frac{1}{2} B_{\perp 2}^2 \quad (5)$$

$$(\rho_1 v_{\parallel 1}^2 - B_{\parallel}^2) B_{\perp 1} = \left(\frac{\rho_1 v_{\parallel 1}^2}{\chi} - B_{\parallel}^2 \right) B_{\perp 2} \quad (6)$$

$B_{\perp 2}$ substituted into the eq 5, and set $M_s = v_{\parallel 1}/c_s$, $c_{A\parallel} = B_{\parallel}/\sqrt{\rho_1}$, $c_{A\perp} = B_{\perp 1}/\sqrt{\rho_1}$, $\alpha_{\parallel} = c_{A\parallel}/c_s$, $\alpha_{\perp} = c_{A\perp}/c_s$

$$M_s^6 - \left[\left(1 + 2\alpha_{\parallel}^2 + \frac{1}{2}\alpha_{\perp}^2 \right) \chi + \frac{1}{2}\alpha_{\perp}^2 \chi^2 \right] M_s^4 + \alpha_{\parallel}^2 (2 + \alpha_{\parallel}^2 + \alpha_{\perp}^2) \chi^2 M_s^2 - \alpha_{\parallel}^4 \chi^3 = 0 \quad (7)$$

the phase velocity of fast and slow modes is derived from eq 7 with $\chi = 1$ as follows:

$$\frac{c_{fa,sl}^2}{c_s^2} = \frac{1}{2} \left[1 + \alpha_{\parallel}^2 + \alpha_{\perp}^2 \pm \sqrt{(1 + \alpha_{\parallel}^2 + \alpha_{\perp}^2)^2 - 4\alpha_{\parallel}^2} \right] \quad (8)$$

Fast and Slow Mach numbers

$$M_{fa} = M_s c_s / c_{fa}, \quad M_{sl} = M_s c_s / c_{sl}$$

How to find M_s from 6th order equation?

$$\text{let } x = M_s^2 \quad x^3 + C_a x^2 + C_b x + C_c = 0$$

$$\text{where } C_a = - \left[\left(1 + 2\alpha_{\parallel}^2 + \frac{1}{2}\alpha_{\perp}^2 \right) \chi + \frac{1}{2}\alpha_{\perp}^2 \chi^2 \right] \quad C_b = \alpha_{\parallel}^2 (2 + \alpha_{\parallel}^2 + \alpha_{\perp}^2) \chi^2 \quad C_c = -\alpha_{\parallel}^4 \chi^3$$

$$\text{Compute } Q = (C_a^2 - 3C_b)/9, R = (2C_a^3 - 9C_a C_b + 27C_c)/54$$

If $Q^2 < R^3$, then the cubic equation has three real roots (Press et al. 1986) as follows:

$$x_1 = -2\sqrt{Q} \cos\left(\frac{\theta}{3}\right) - \frac{C_a}{3} \quad x_2 = -2\sqrt{Q} \cos\left(\frac{\theta + 2\pi}{3}\right) - \frac{C_a}{3} \quad x_3 = -2\sqrt{Q} \cos\left(\frac{\theta - 2\pi}{3}\right) - \frac{C_a}{3} \quad \text{where } \theta = \arccos\left(R/\sqrt{Q^3}\right)$$

Otherwise $Q^2 > R^3$, the cubic equation has only one real root.

Compute $A = -\text{sgn}(R) \left[|R| + \sqrt{R^2 - Q^3} \right]^{\frac{1}{3}}$, $B = Q/A$ ($A \neq 0$) or 0 ($A = 0$) and calculate the real root as follows:

$$x_1 = (A + B) - C_a/3$$

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slow mode

fast mode

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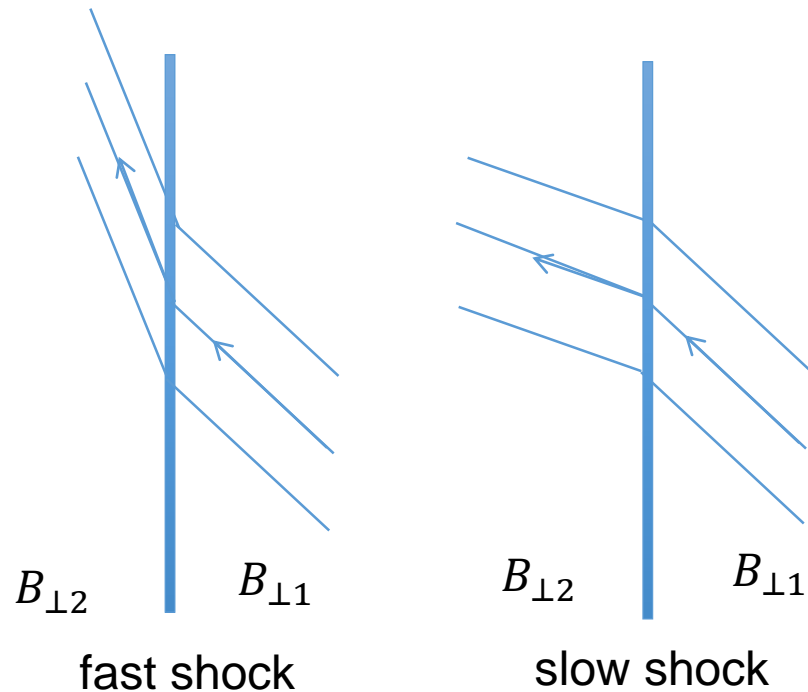
$$0$$

fast mode

slow mode

Properties of Fast and Slow shocks:

- Shock wave: flow crosses surface of discontinuity accompanied by compression and dissipation



1. They are compressive, with $\chi > 1$, which implies the $P_2 > P_1$
2. $v_{\parallel 1}$ exceeds the fast/slow speed ahead the shock ($M_{fa}, M_{sl} > 1$)
3. B_{\parallel} remains unchanged over the shock

4. From Jump conditions

$$\frac{B_{\perp 2}}{B_{\perp 1}} = \frac{(\rho_1 v_{\parallel 1}^2 - B_{\parallel}^2)}{(\rho_1 v_{\parallel 1}^2 / \chi - B_{\parallel}^2)} = \chi \frac{(M_s^2 - \alpha_{\parallel}^2)}{(M_s^2 - \alpha_{\parallel}^2 \chi)}$$

5. When $M_s^2 > \alpha_{\parallel}^2 \chi (> \alpha_{\parallel}^2)$, this equation implies that $B_{\perp 2}/B_{\perp 1} > 1$, called a **fast shock**.
6. When $(\alpha_{\parallel}^2 \chi >) \alpha_{\parallel}^2 > M_s^2$, this equation implies that $B_{\perp 2}/B_{\perp 1} < 1$, called a **slow shock**.

Shock family criteria

(1) Find shock

- Shock cells: $\nabla \cdot \mathbf{v} < 0$ and $\chi > 1.005^2$
- Shock center: $\nabla \cdot \mathbf{v}$ is local minimum and labeled this center as part of a shock surface.
- Shock quantities: $\max(\rho_{i+2}, \rho_{i-2})$ is post-shock and $\min(\rho_{i+2}, \rho_{i-2})$ is pre-shock


(2) Find Fast and Slow shocks

- Fast shock

$$B_{\perp 2}/B_{\perp 1} \geq 1, M_{\text{fa}} \geq 1.03, \chi \geq 1.06$$

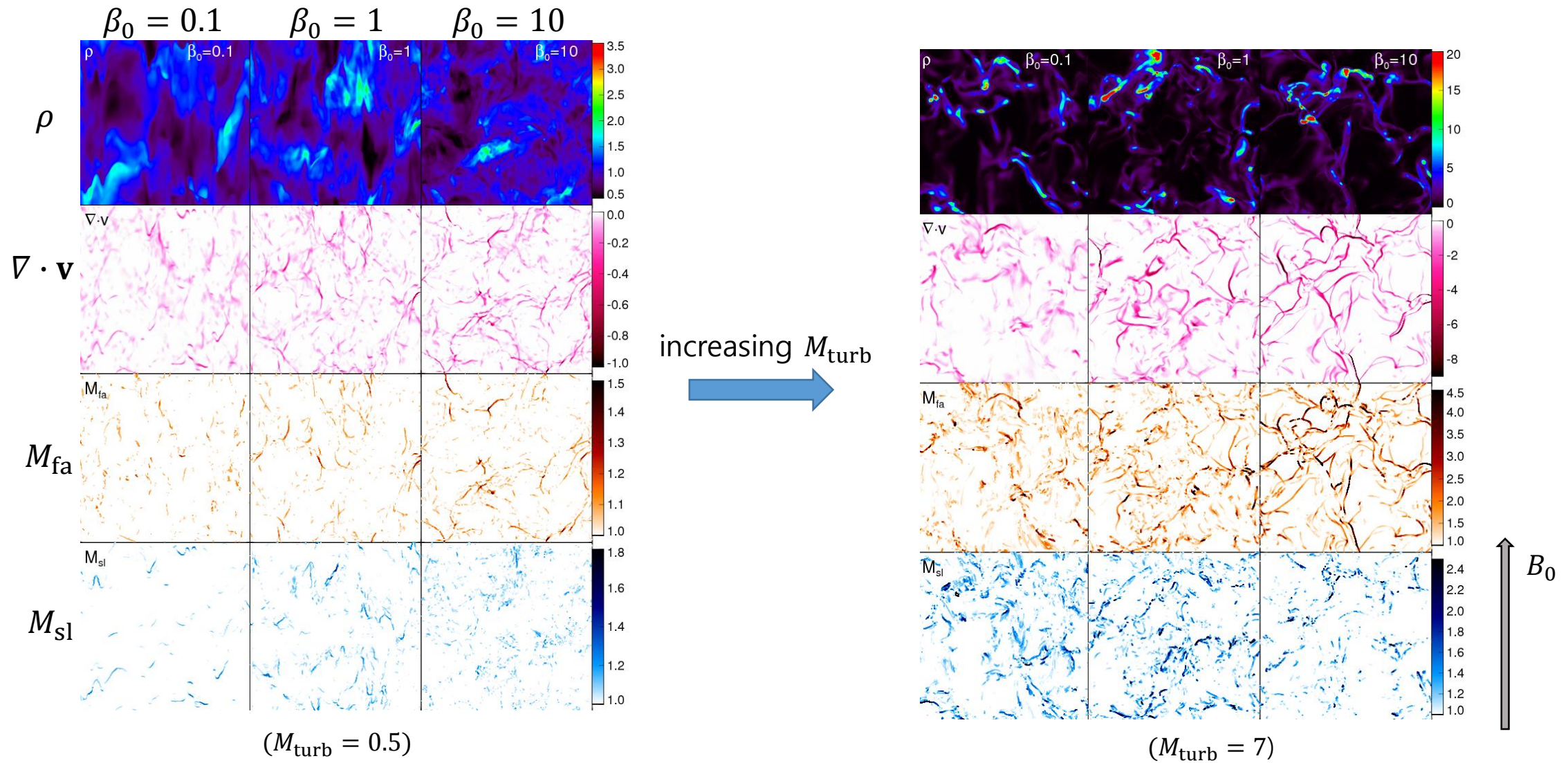
- Slow shock

$$0 < B_{\perp 2}/B_{\perp 1} < 1, 1.03 \leq M_{\text{sl}} < c_{A\parallel}/c_{s\parallel}, 1.06 \leq \chi < \left[(2\alpha_{\parallel}^2 + \alpha_{\perp}^2 + 2) + \sqrt{(2\alpha_{\parallel}^2 + \alpha_{\perp}^2 + 2)^2 - 16\alpha_{\parallel}^2} \right] / 4$$


$$\rho_1 v_{\parallel 1}^2 + c_s^2 \rho_1 + \frac{1}{2} B_{\perp 1}^2 = \frac{\rho_1 v_{\parallel 1}^2}{\chi} + \chi c_s^2 \rho_1 + \frac{1}{2} B_{\perp 2}^2 \quad (5)$$

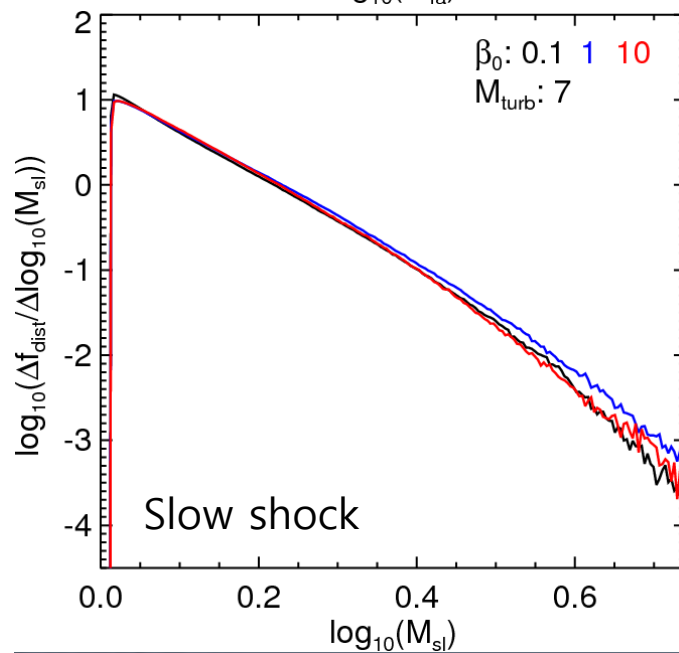
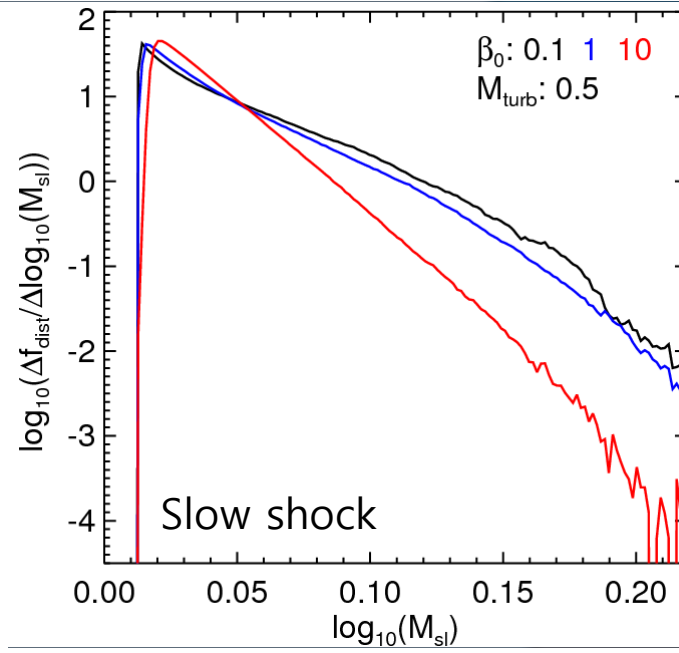
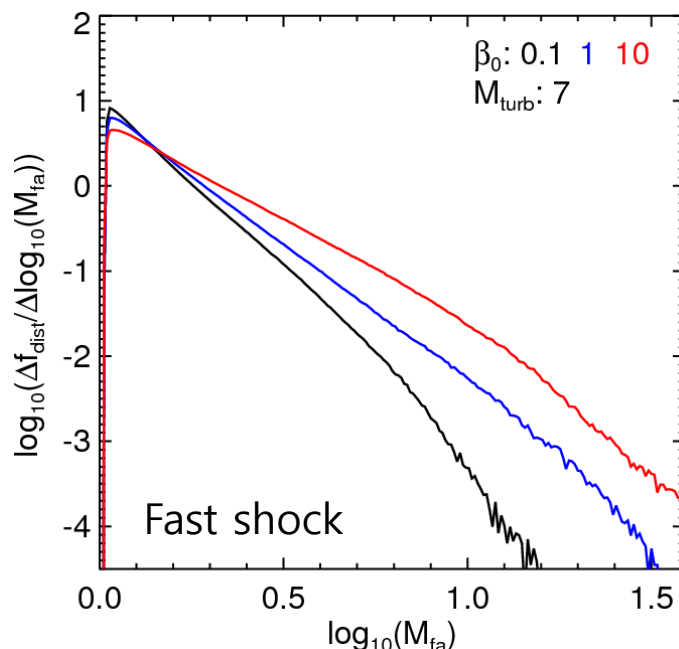
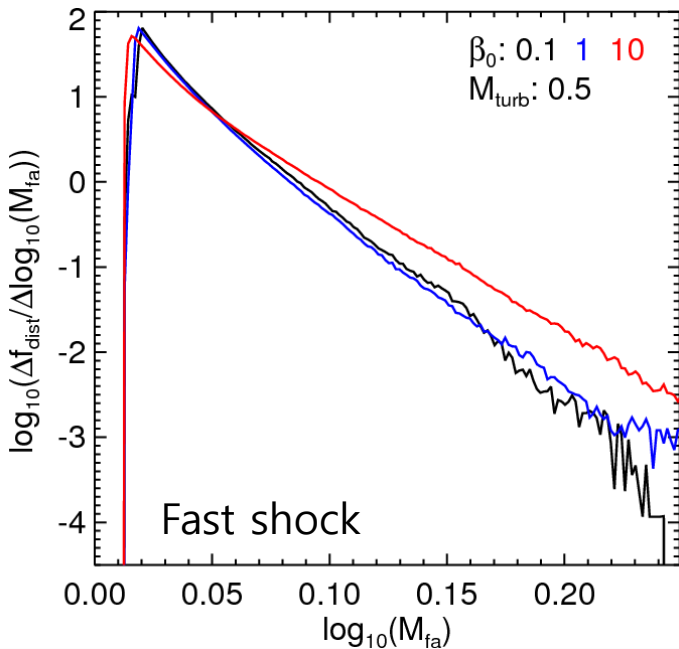
$$(\rho_1 v_{\parallel 1}^2 - B_{\parallel}^2) B_{\perp 1} = \left(\frac{\rho_1 v_{\parallel 1}^2}{\chi} - B_{\parallel}^2 \right) B_{\perp 2} \quad (6) \quad \text{with } B_{\perp 2} = 0$$

Visualization of the physical quantities of MHD simulations ($t/t_d = 4$)



- Filaments and sheets with high density are formed in a flow with higher M_{turb}
- Supersonic turbulence \rightarrow Dense core formation and shocks \uparrow

Distribution of fast and slow shocks $(t/t_d = 3 \sim 4)$



- The weaker shocks dominate the shock number distribution (Smith et al. 2000; Lehmann et al. 2016)
- M_{turb} increases the slope becomes shallower
- β_0 increases fast shocks become dominated slow shocks become undominated

$$\frac{B_{\perp 2}}{B_{\perp 1}} = \frac{(\rho_1 v_{\parallel 1}^2 - B_{\parallel}^2)}{(\rho_1 v_{\parallel 1}^2 / \chi - B_{\parallel}^2)} > 1 \quad \text{fast shock}$$

$$< 1 \quad \text{slow shock}$$

Conclusion

- We studied compressible isothermal MHD turbulence in a variety of M_{turb} and β_0 , with resolution 512^3
- Filaments and sheets with high density are formed in a flow with higher M_{turb} and there are associated with strongly converging region.
- The distribution of fast and slow shocks
 - M_{turb} increases the slope becomes shallower
 - β_0 increases fast shocks become dominated
slow shocks become undominated

Future work

- We need to do more simulation (up to 1024^3) to analyze the results according to the resolution.
- No physical dissipation terms are modelled, but numerical diffusion is unavoidable.
- In saturation
Energy injection = Energy dissipation at shocks + Energy dissipation due to numerical viscosity & resistivity