

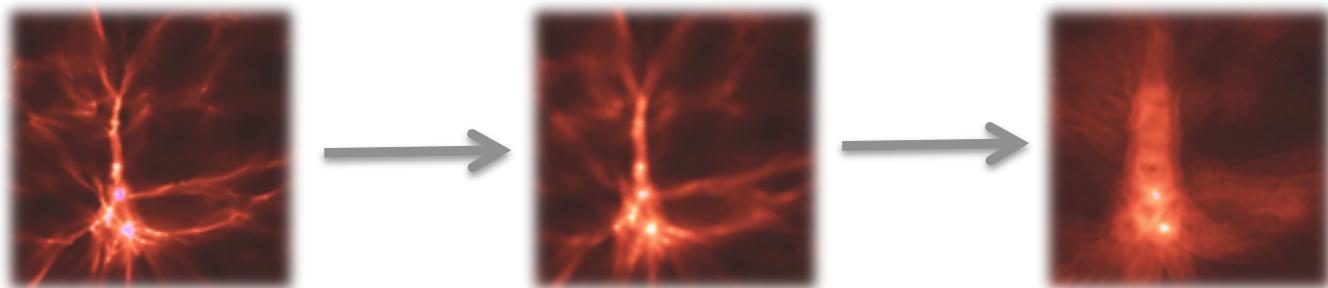
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# Recombination in Small-scale Structures during the Epoch of Reionization

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Post-doctoral researcher @ 

## **Collaborators:**

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Kyungjin Ahn (Chosun Univ.)



# Introduction

## Epoch of Reionization (EoR)

First billion years in the cosmic history that early generation of galaxies were ionizing IGM.

**(1) Why care about recombination during EoR?**

**(2) Why care about small-scale structures?**

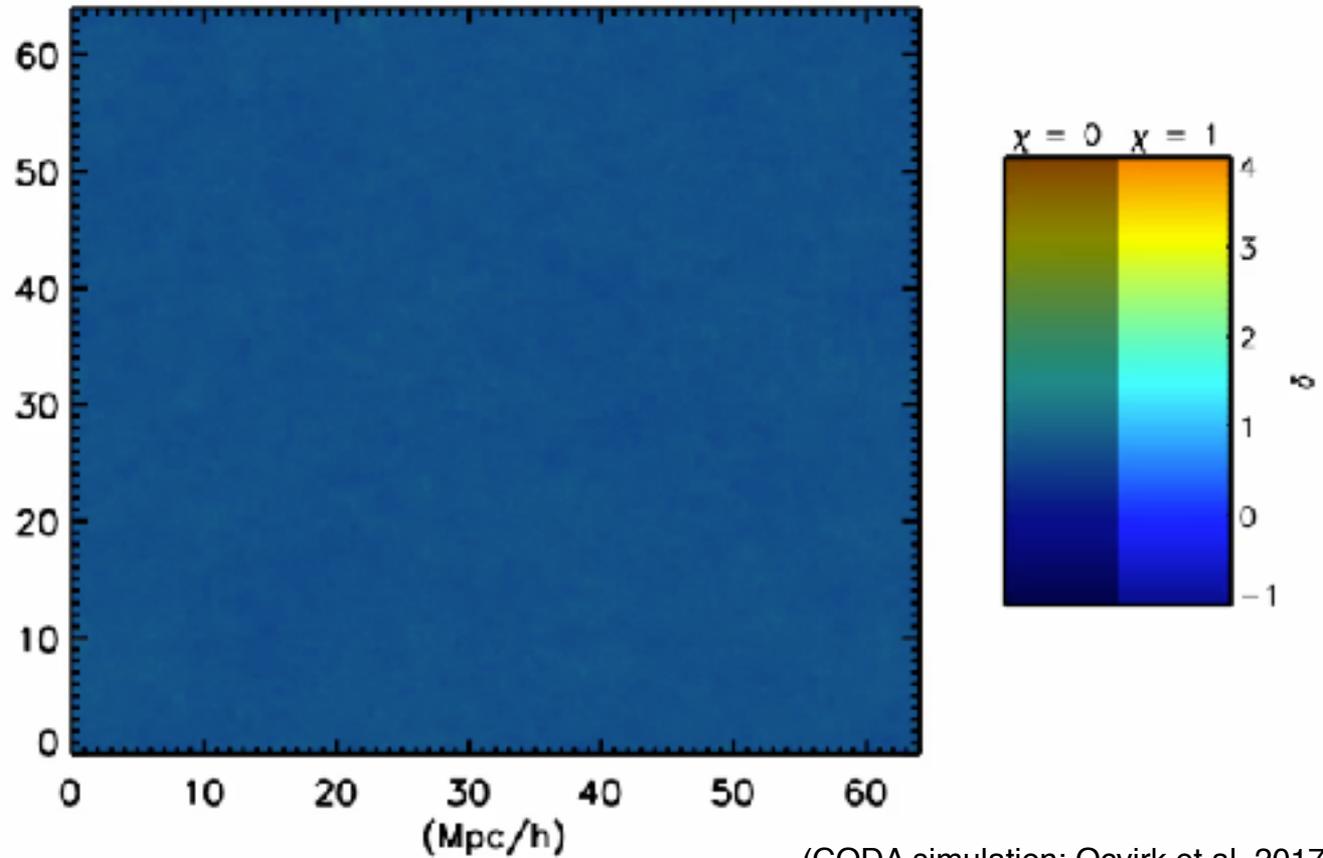
## Introduction 1

**Why care about recombination during reionization?**

**Because it is...**

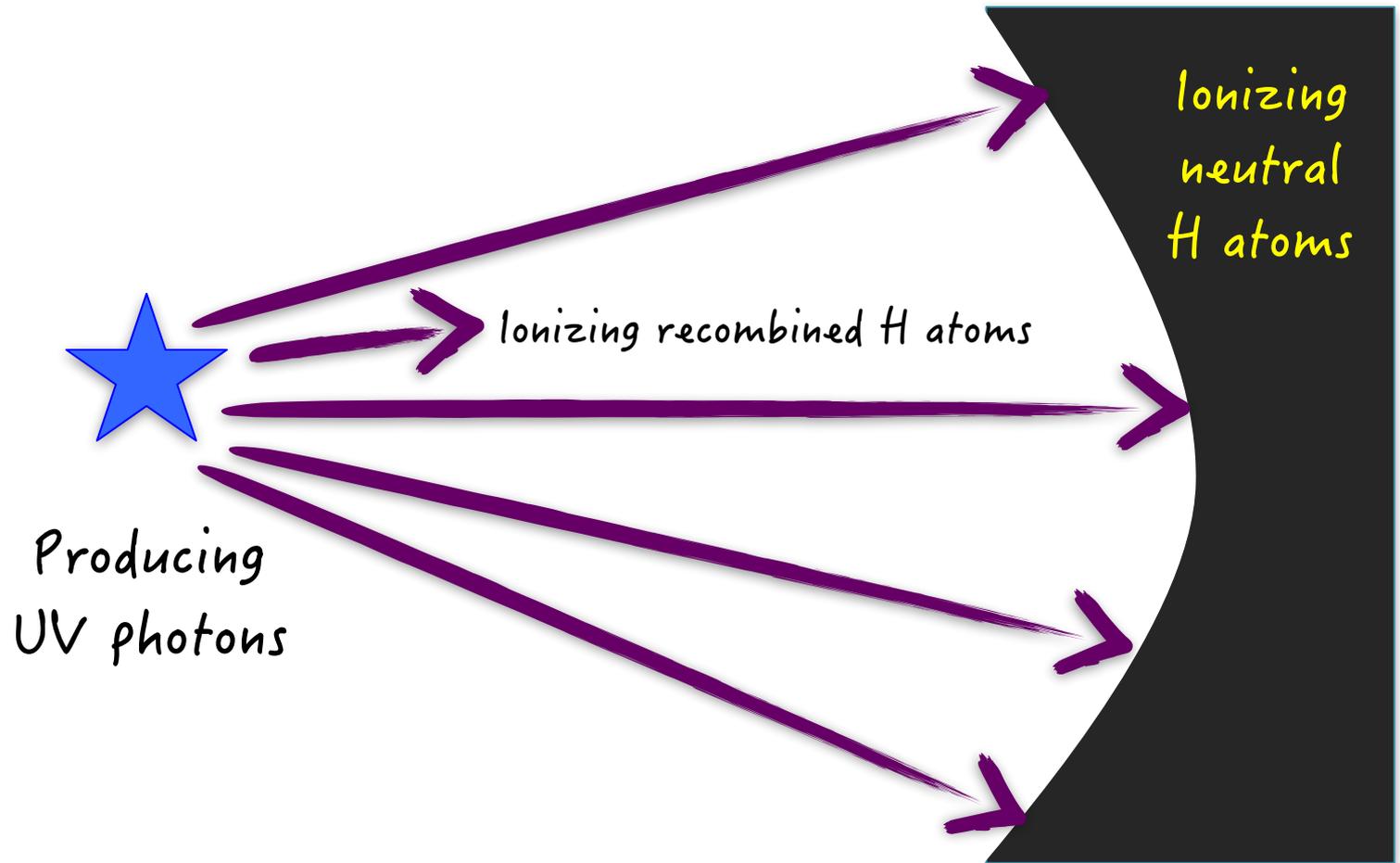
- 1) a key ingredient for reionization simulations.**
- 2) needed to account for the number of galaxies required to achieve reionization.**

# Intro 1) Recombination as an ingredient for reionization simulation



(CODA simulation; Ocvirk et al. 2017)

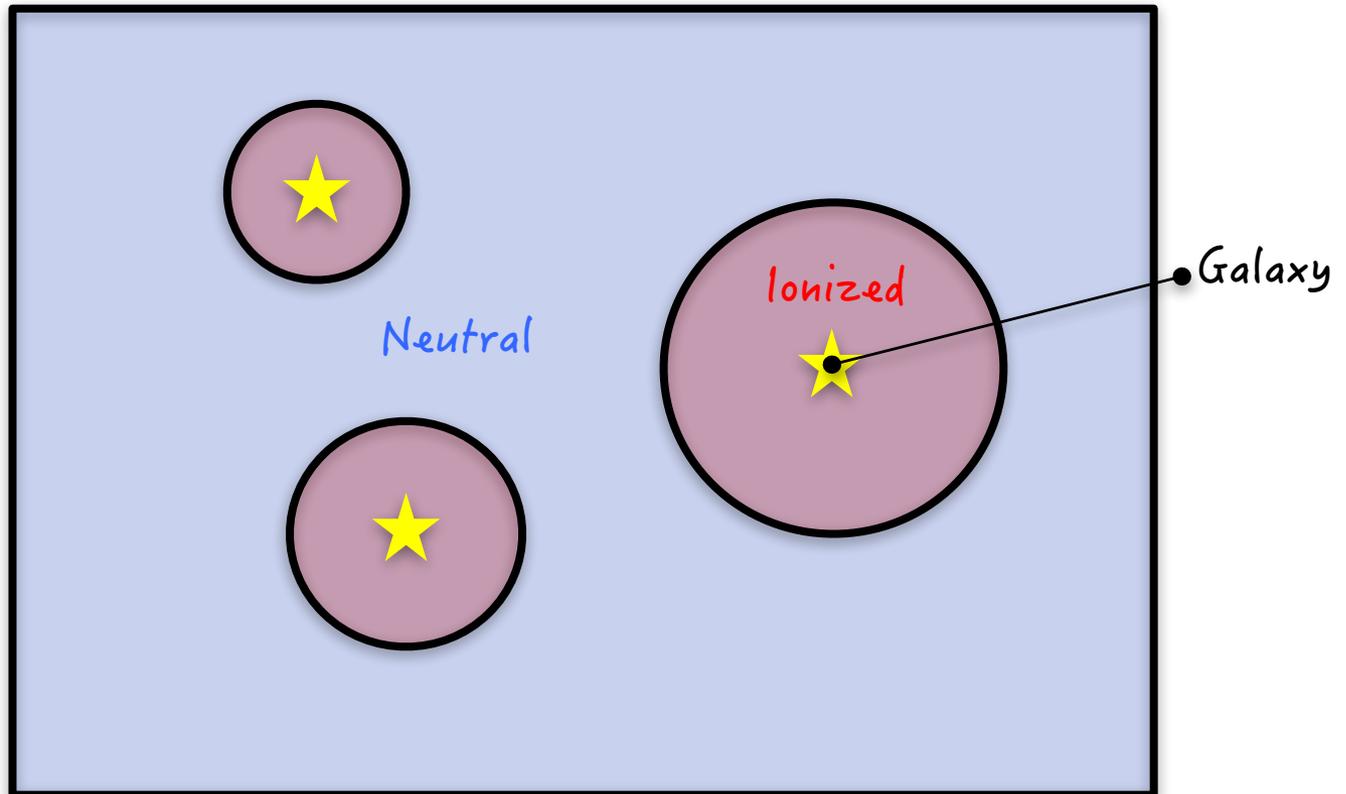
# Intro 1) Recombination as an ingredient for reionization simulations



Ionizing photons are consumed to ionize  
(1) H atoms in neutral region and  
(2) recombined H atoms in ionized region.

# Intro 1

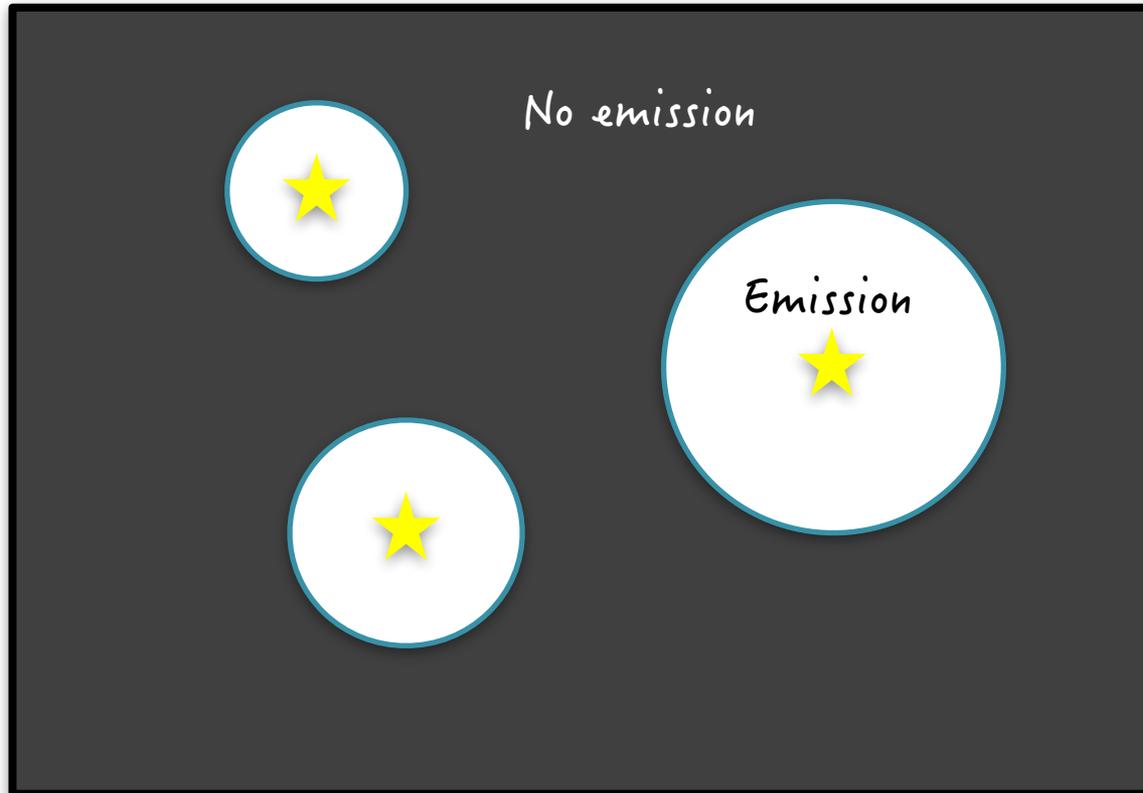
## Patchy Reionization



**Ionization pattern of IGM provides a distinctive observational consequences**

# Observable of Patchy Reionization (1)

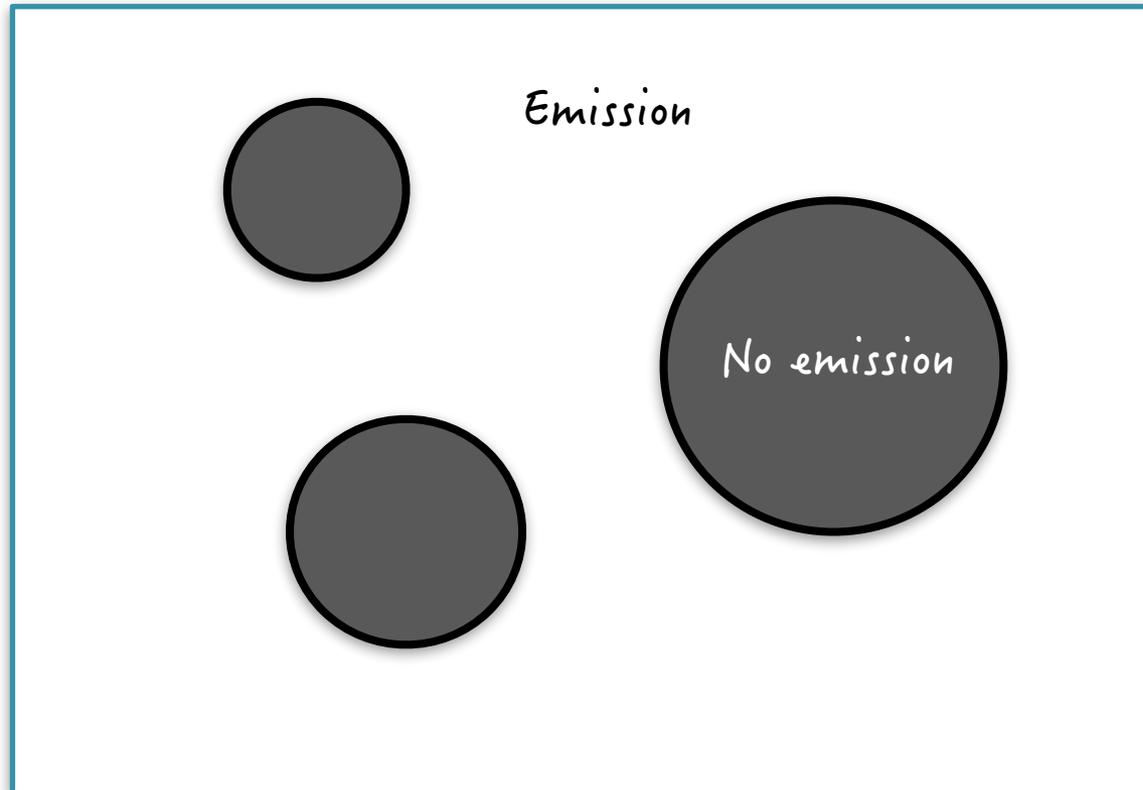
## Cosmic Infrared Background



**Optical light from galaxies and ionized regions is observed as a part of the infrared background in the present day universe.**

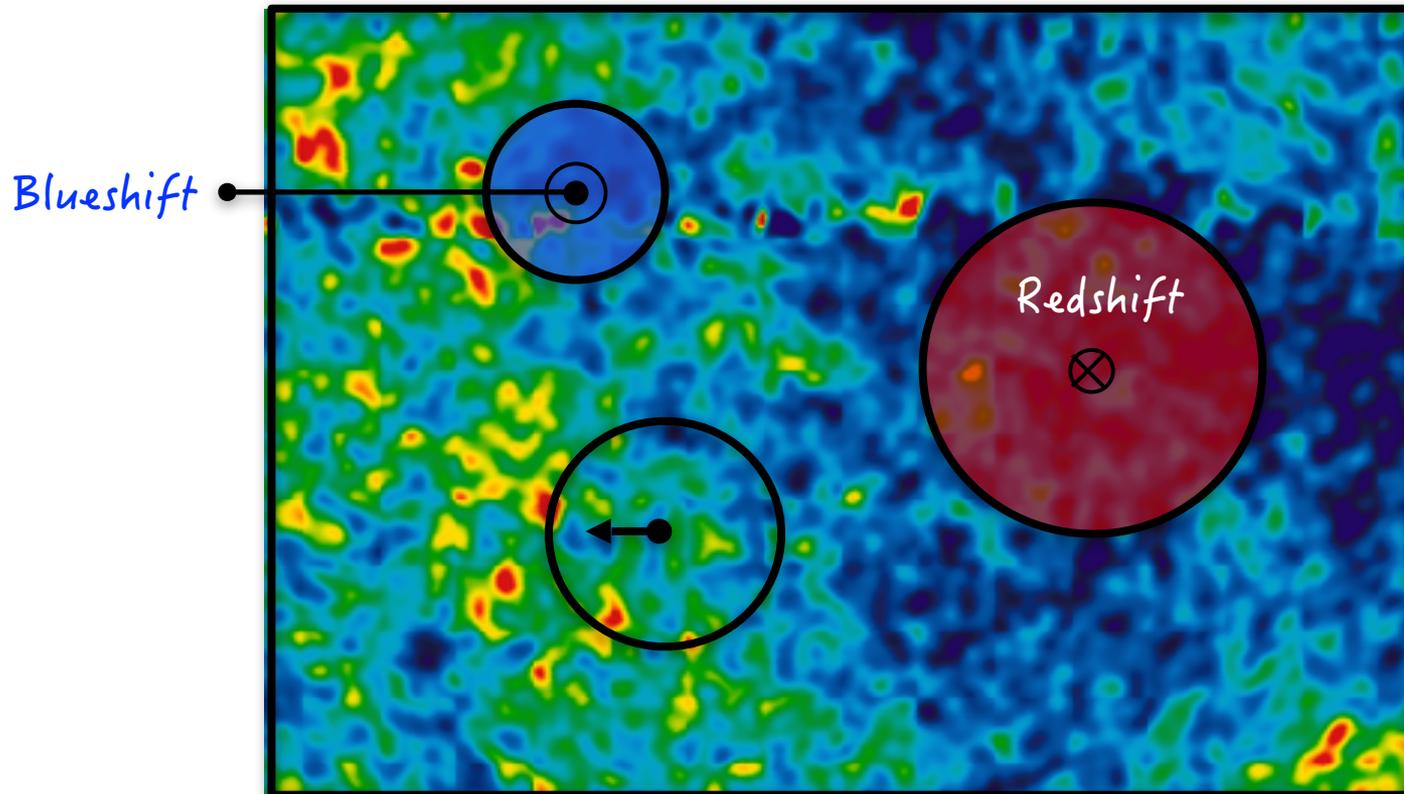
# Observable of Patchy Reionization (2)

## 21cm Background



**21cm emission from neutral regions are also the main target of future radio observation.**

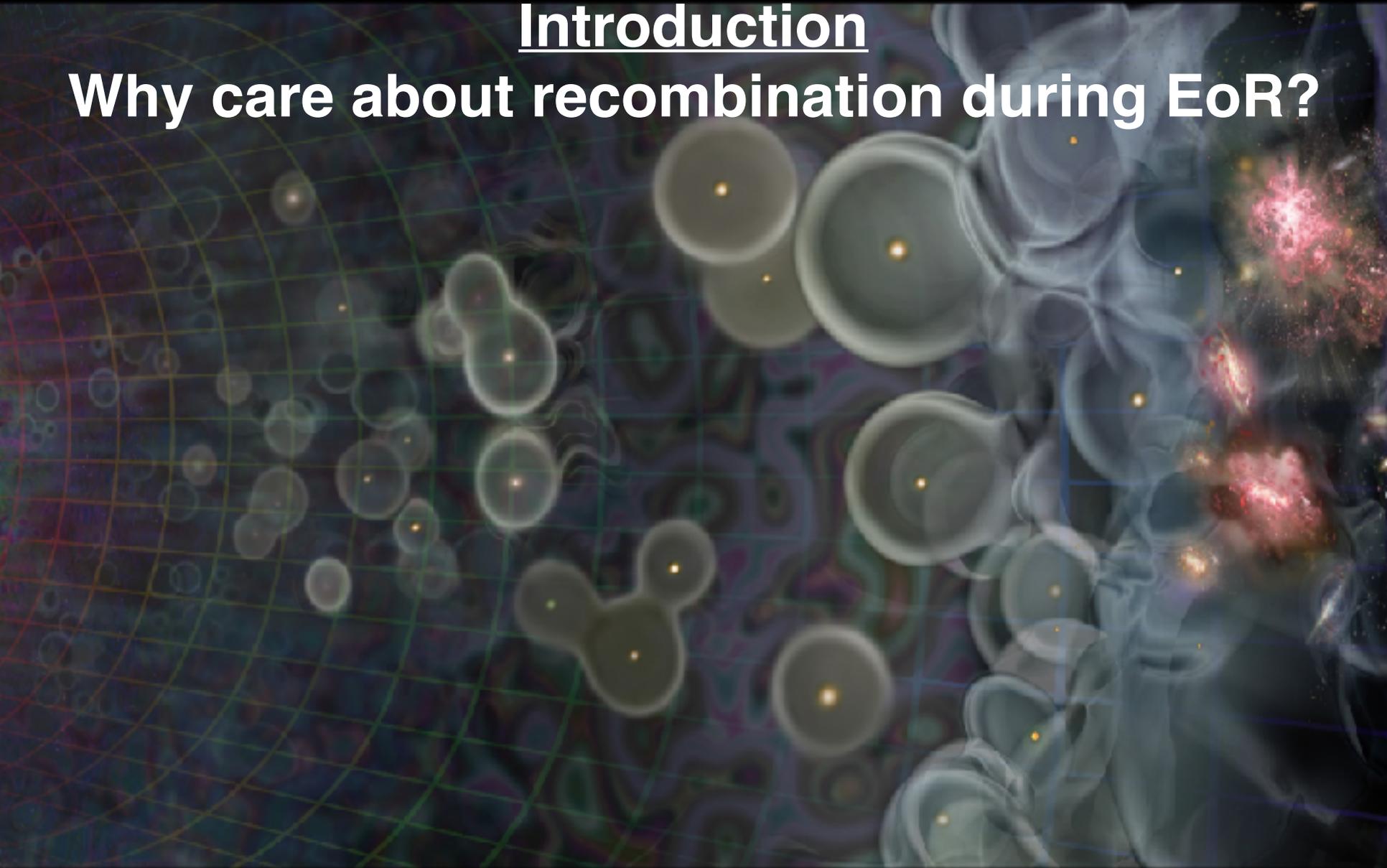
# Observable of Patchy Reionization (3) Kinetic Sunyaev-Zel'dovich Effect



Peculiar motion of ionized gas doppler shifts the CMB photons, adding to the secondary anisotropy of CMB.

# Introduction

**Why care about recombination during EoR?**



**We mostly believe star-light from galaxies have reionized the universe.**

# Intro 1

## Ionization Photon Budget

# of UV photons produced

>

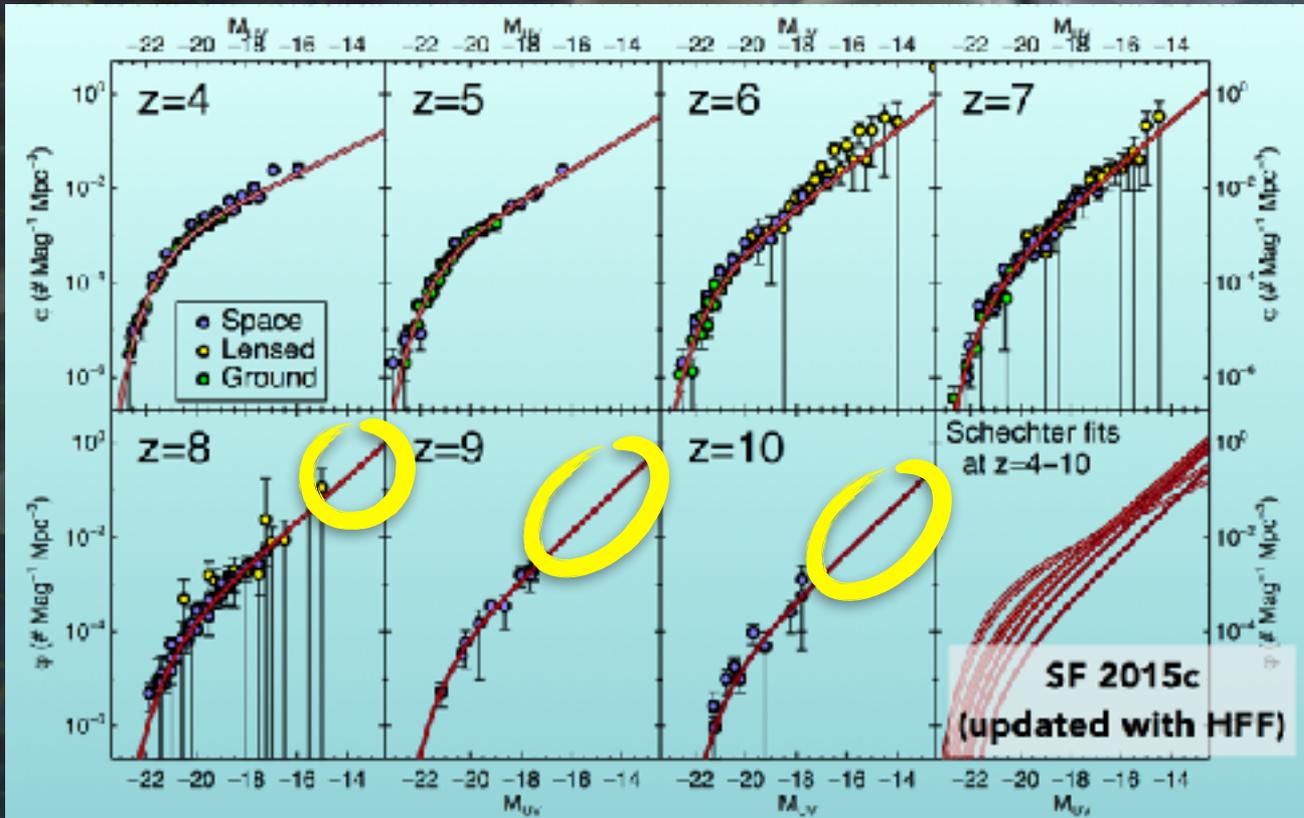
# of UV photons Needed

?

In order to confirm that, we need to account for the UV photons that ionized the universe.

# Intro 1

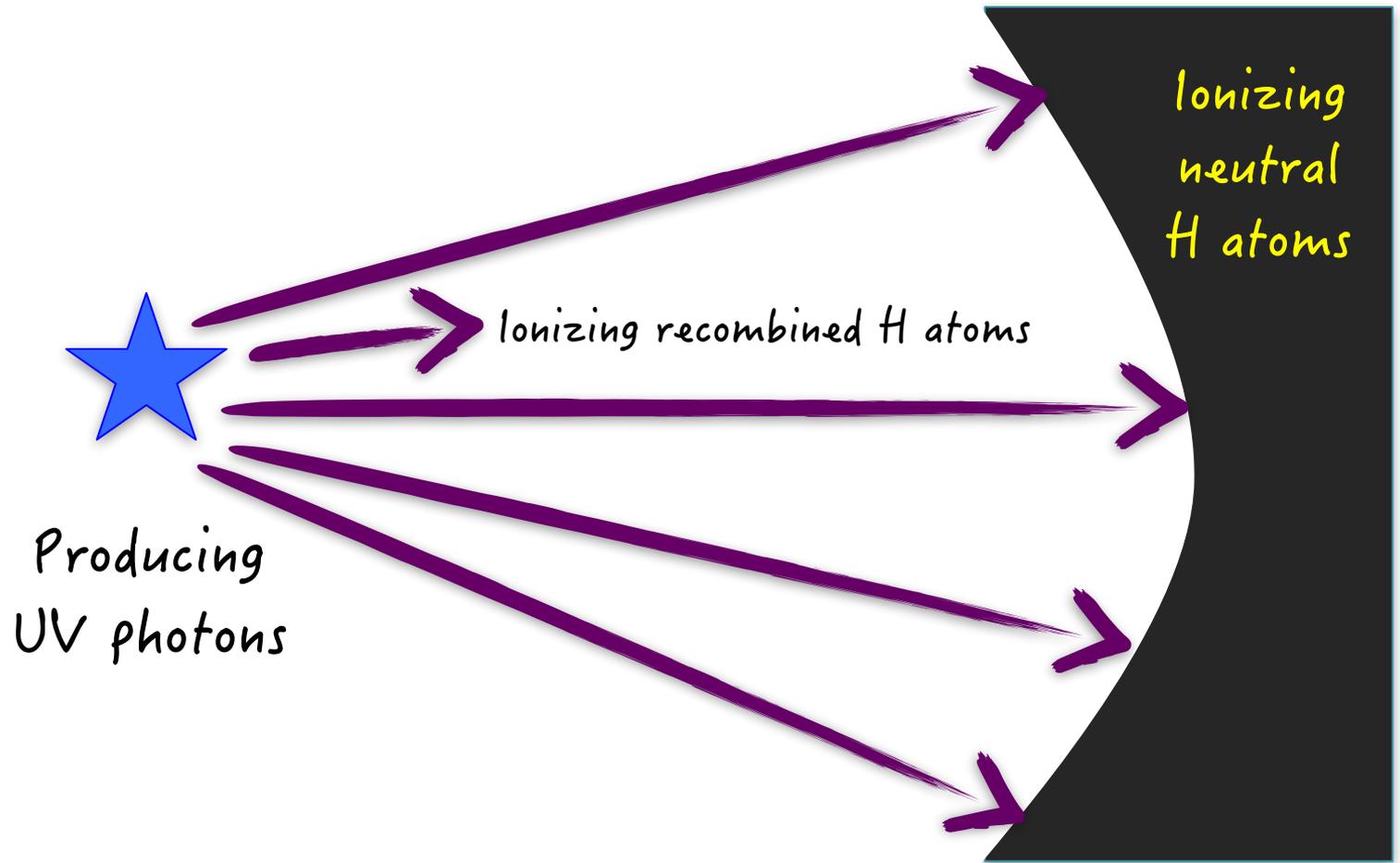
## # of produced photons



(From S. Finkelstein's slides)

**Observed galaxies do not account for them needed photons yet.  
Most of the photons are thought to have come from faint  
galaxies beyond the current detection limit.**

# # of consumed photons



**= # of atoms + # of recombination**

# Intro 1) Recombination and Ionization Photon Budget

# of UV photons

>

# of hydrogen

$\times (1 + N_{\text{rec}})$

?

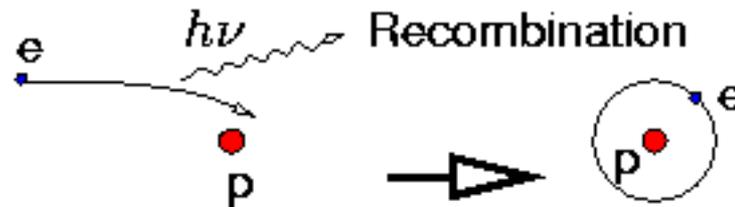
(~ 1 - 3)



Recombination is another important factor in accounting for the reionization

# Introduction (2)

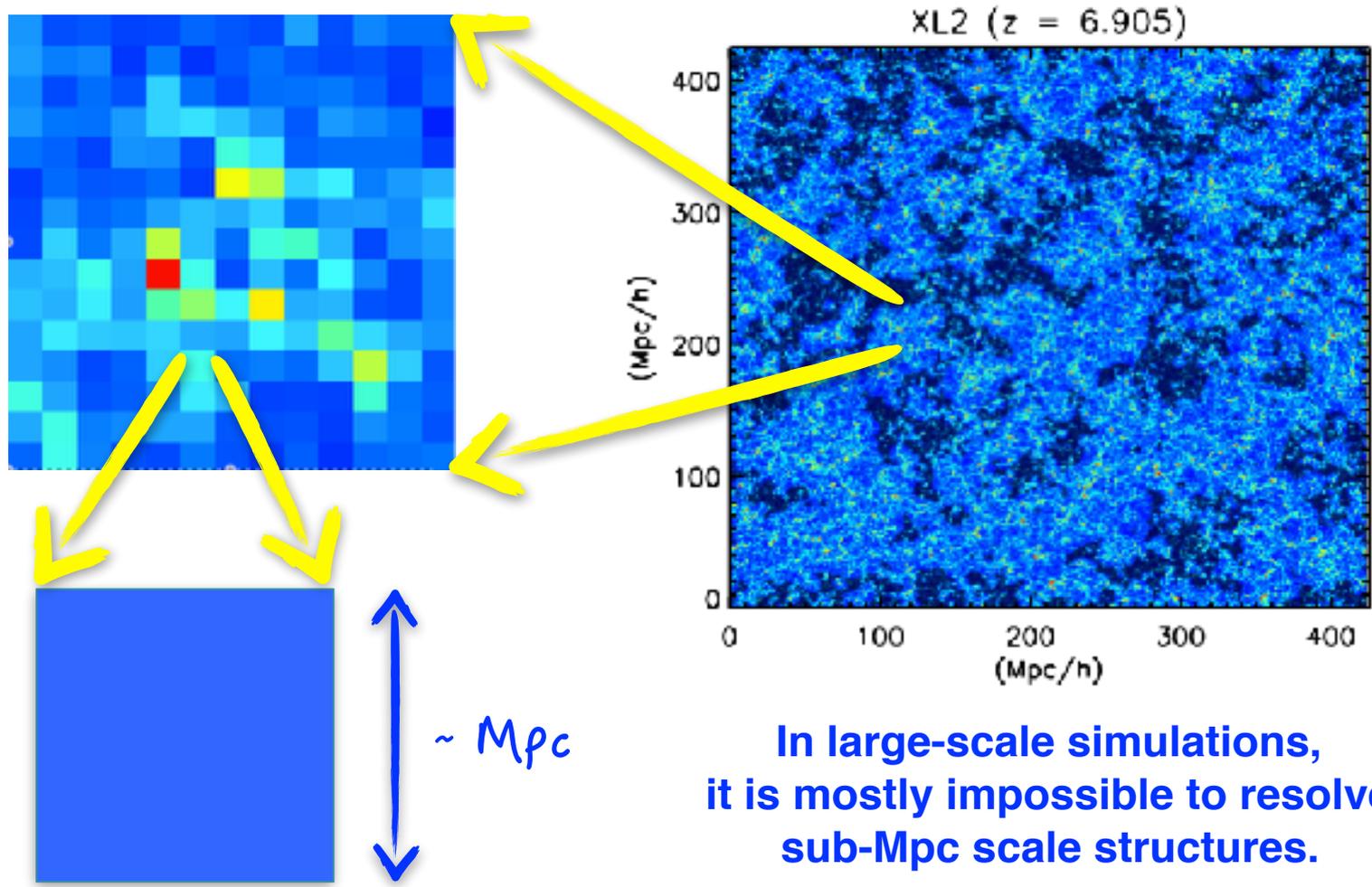
## Why small-scale structure?



$$\mathcal{R} \propto n_e n_{\text{HII}} (\propto \rho^2)$$

In fully ionized gas, the recombination rate goes nearly as the density squared.

# Intro 2) Why small-scale structure?



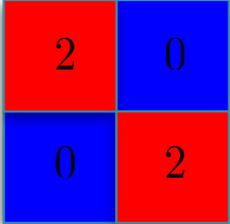
**In large-scale simulations, it is mostly impossible to resolve sub-Mpc scale structures.**

# Intro 2

## Clumping Factor

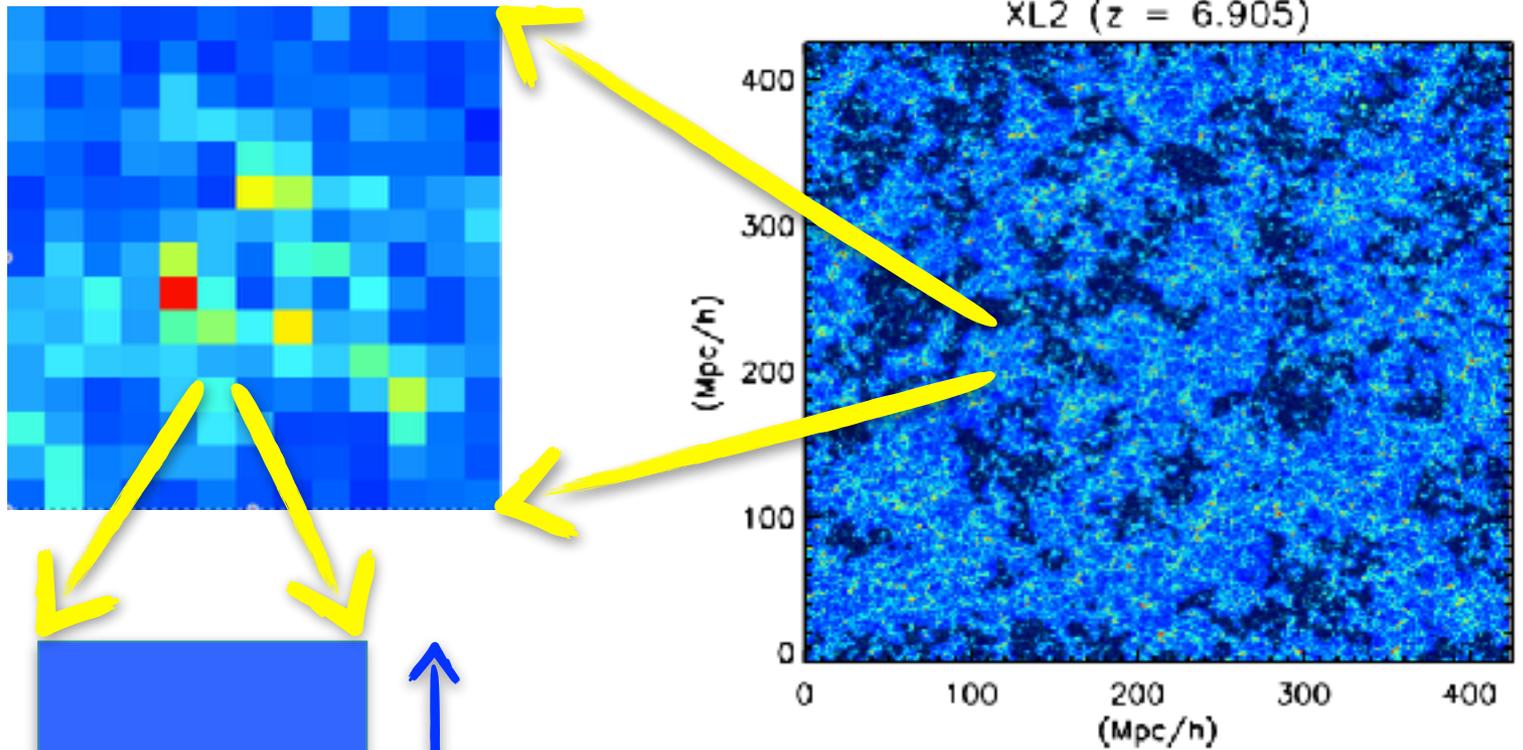
$$\langle R \rangle_V \propto \langle \rho^2 \rangle_V \neq \langle \rho \rangle_V^2$$

**Square of average does not equal to average of square!**

	
$\langle \rho^2 \rangle = 1 = \langle \rho \rangle^2$	$\langle \rho^2 \rangle = 2 \neq 1 = \langle \rho \rangle^2$
$C \equiv \frac{\langle \rho^2 \rangle}{\langle \rho \rangle^2} = \frac{\text{(Actual)}}{\text{(Approximate)}}$	
$C = 1$	$C = 2$

**Neglecting density distribution within a volume underestimates the recombination rate by the clumping factor, C.**

# Intro 2) "Sub-grid" Clumping Factor

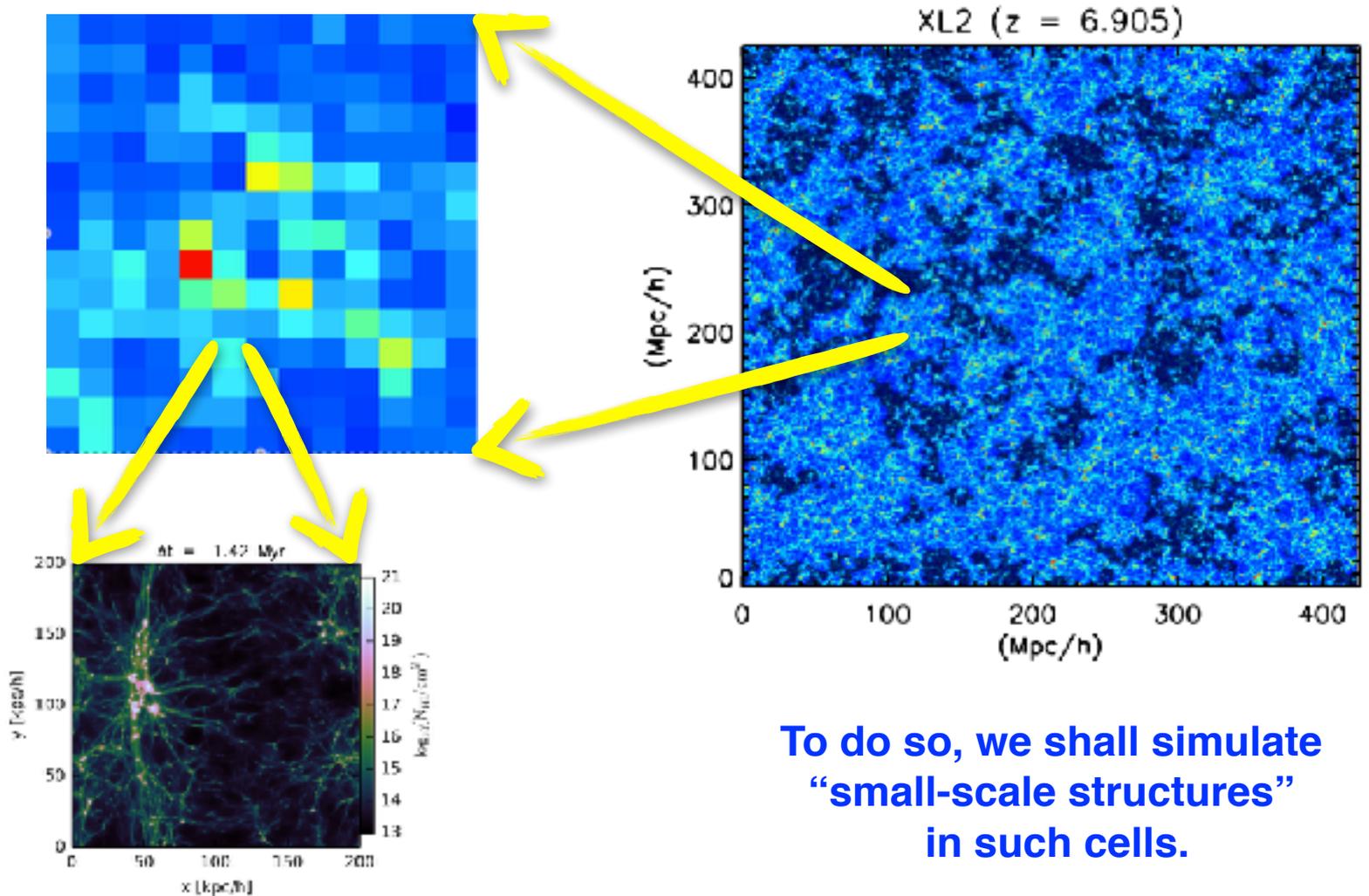


$$C_{\text{HII}} = ?$$

$\sim \text{Mpc}$

To obtain an accurate recombination rate, we need to model clumping factor within cells.

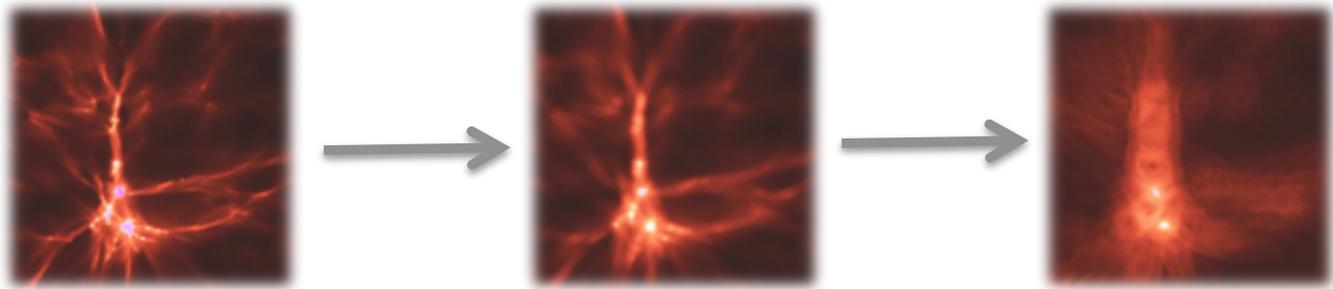
# Intro 2) “Sub-grid” Clumping Factor



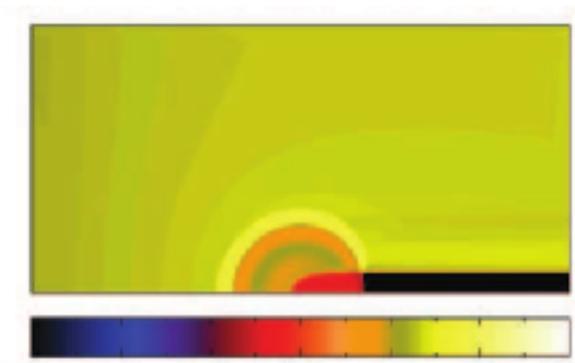
# Methodology

## Key physics for small-scale structure

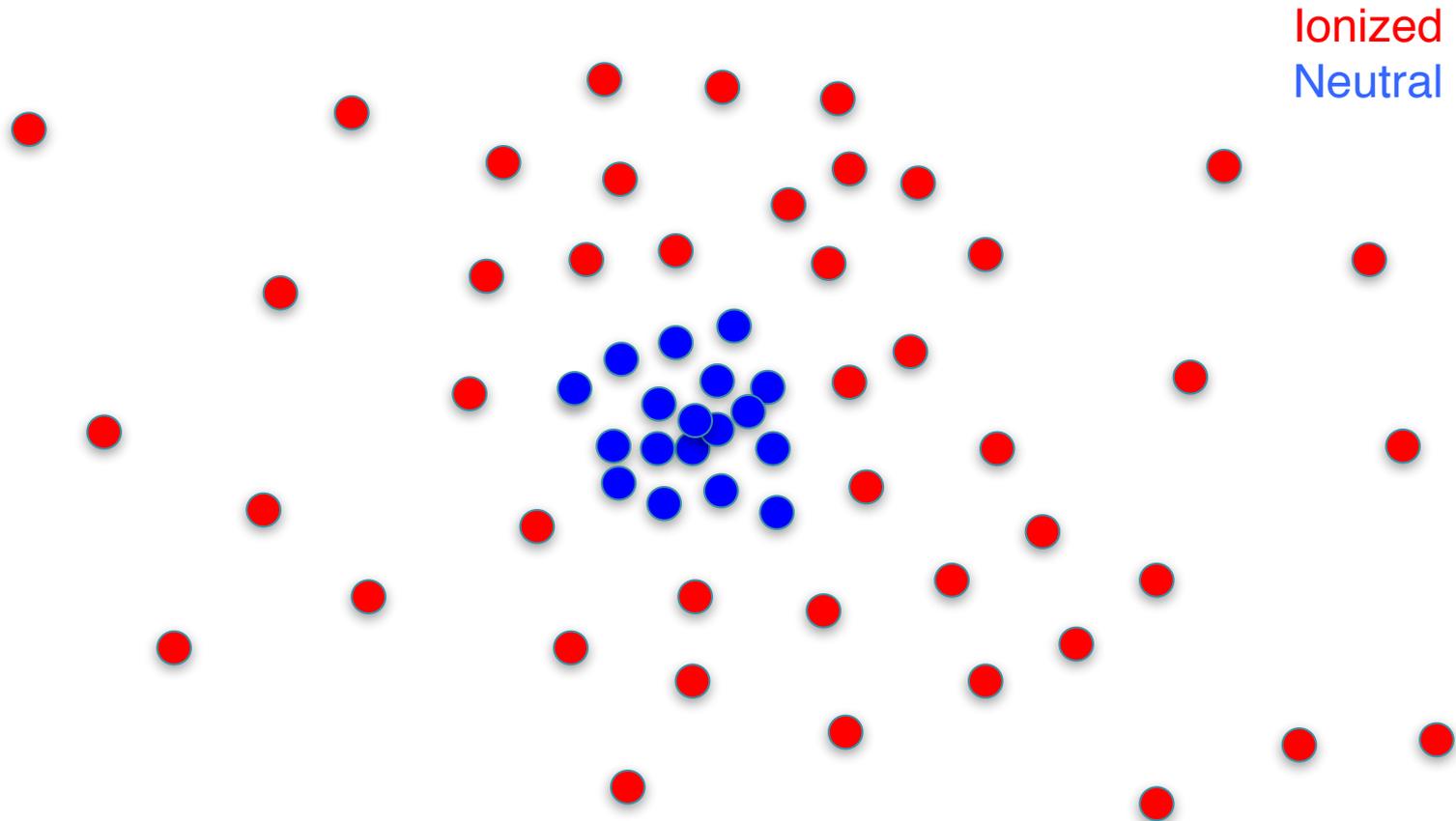
**Hydrodynamic back-reaction of photo-ionization  
on small-scale structures**



**Self-shielding of dense minihalos against ionizing radiation**

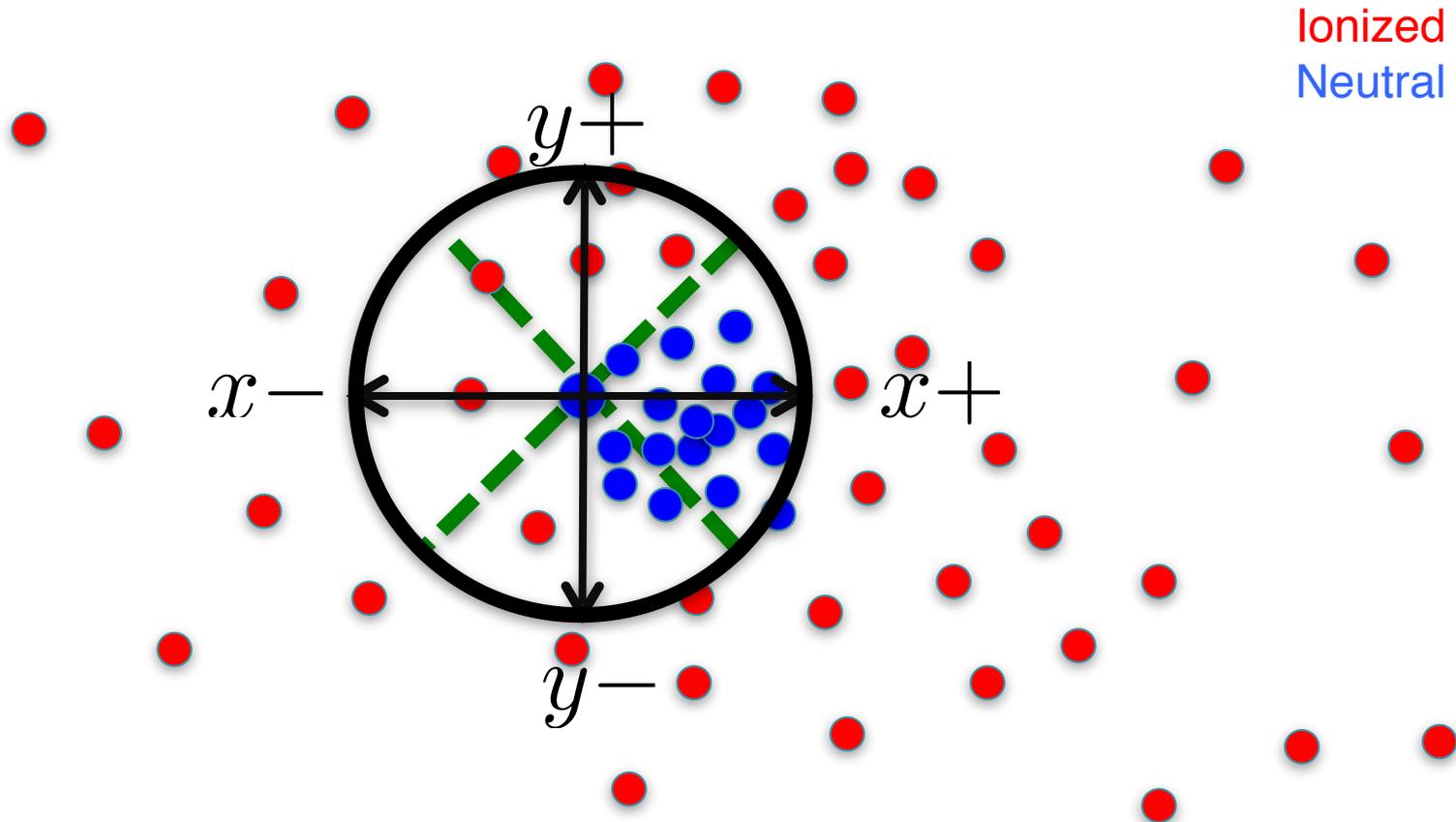


# Shielding against Ionizing Radiation



Most gas will be ionized immediately except dense gas in minihalos that will be able to shield against the external background.

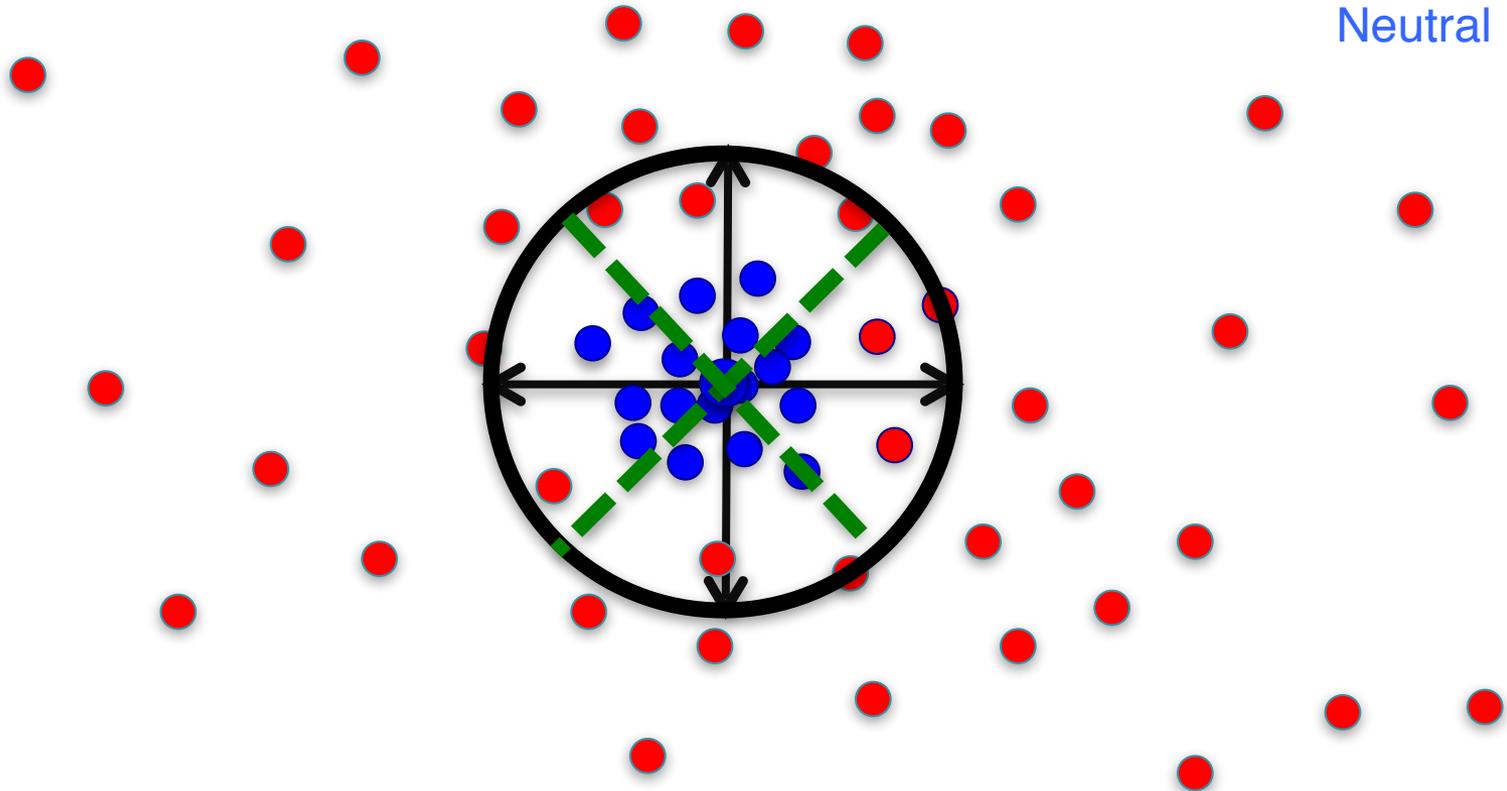
# Shielding against Ionizing Radiation



- 1) Search for neutral particles within 200 physical pc.
- 2) Attenuate radiation using neutral column densities in 6 directions.  
( $+x$ ,  $-x$ ,  $+y$ ,  $-y$ ,  $+z$ ,  $-z$ )

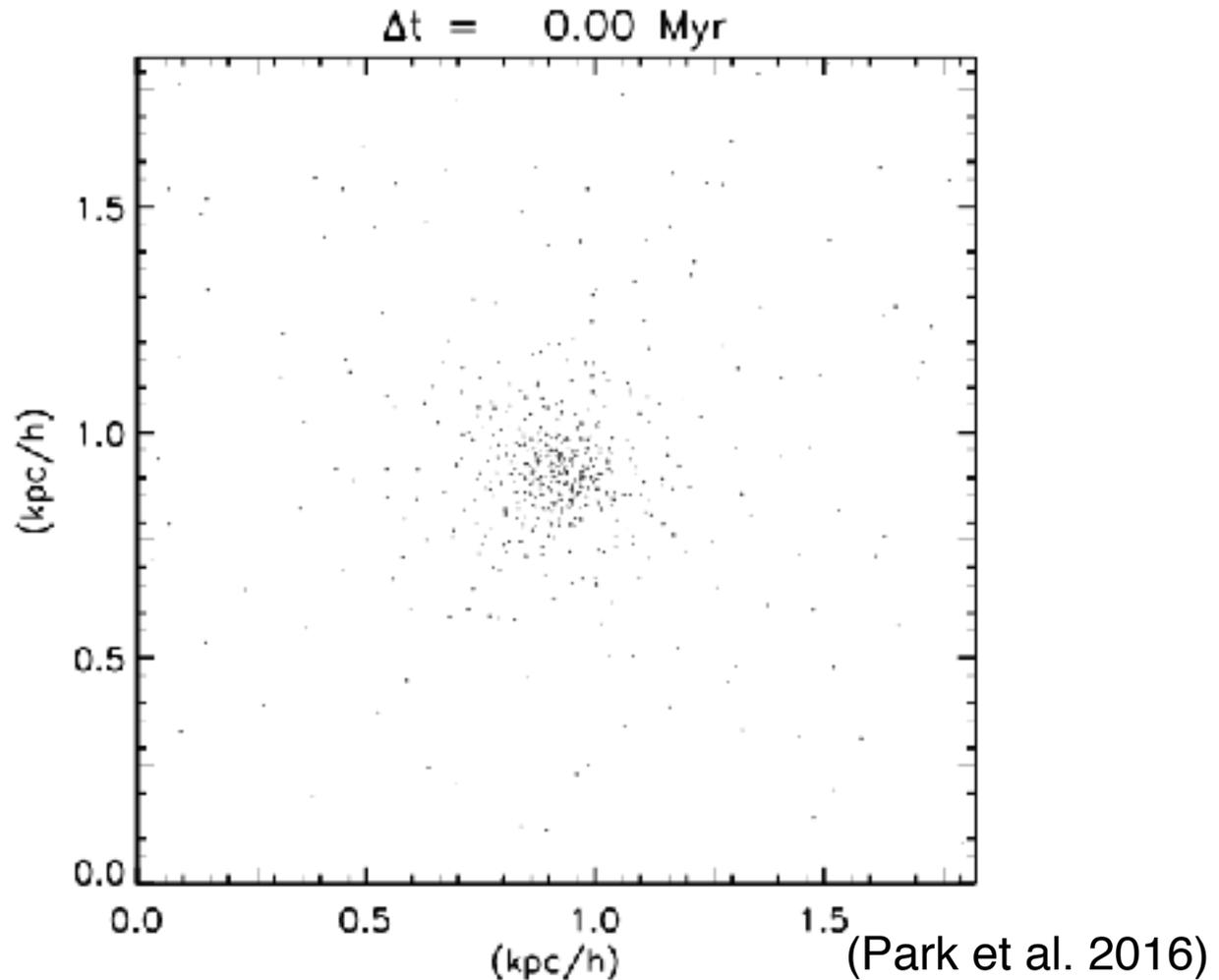
# Shielding against Ionizing Radiation

Ionized  
Neutral



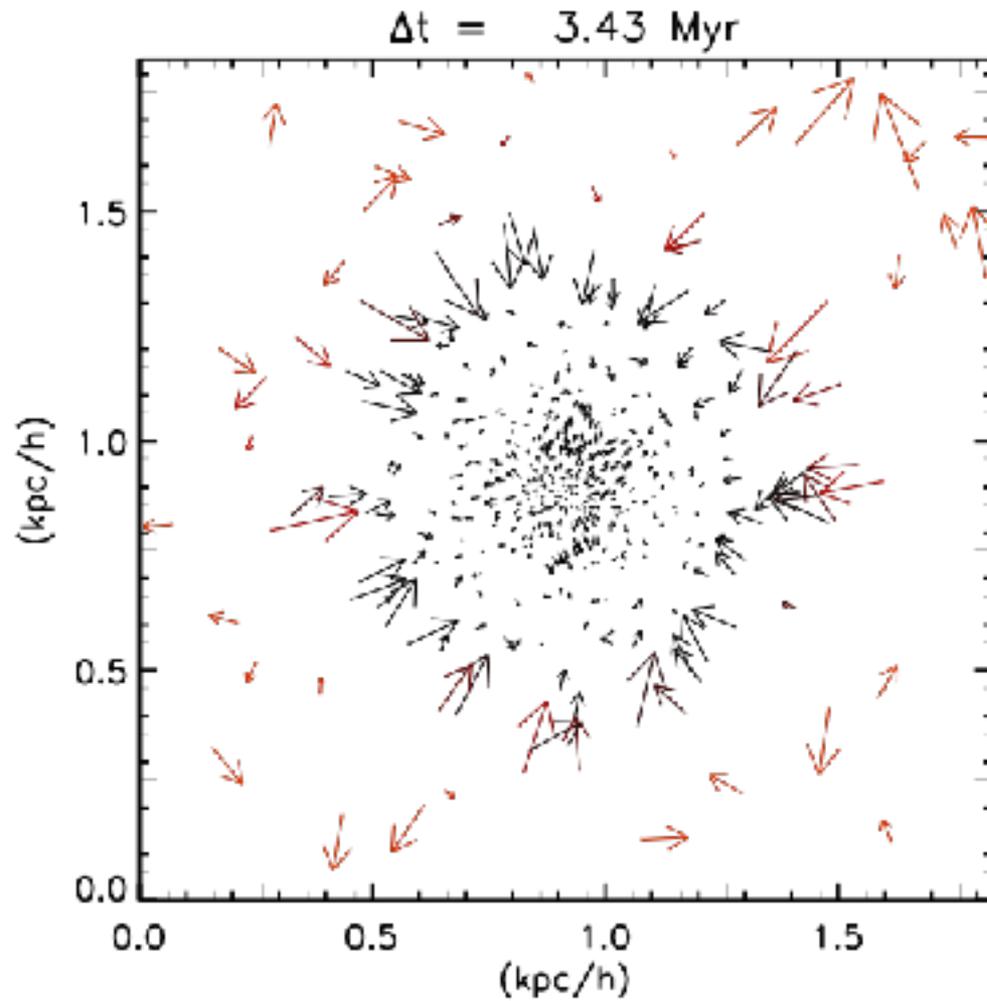
- 1) Search for neutral particles within 200 physical pc.  
This uses the pre-constructed tree structure for gravity solver.
- 2) Attenuate radiation using neutral column densities in 6 directions.  
(+x, -x, +y, -y, +z, -z)

# Test Problem : Spherically Symmetric Halo



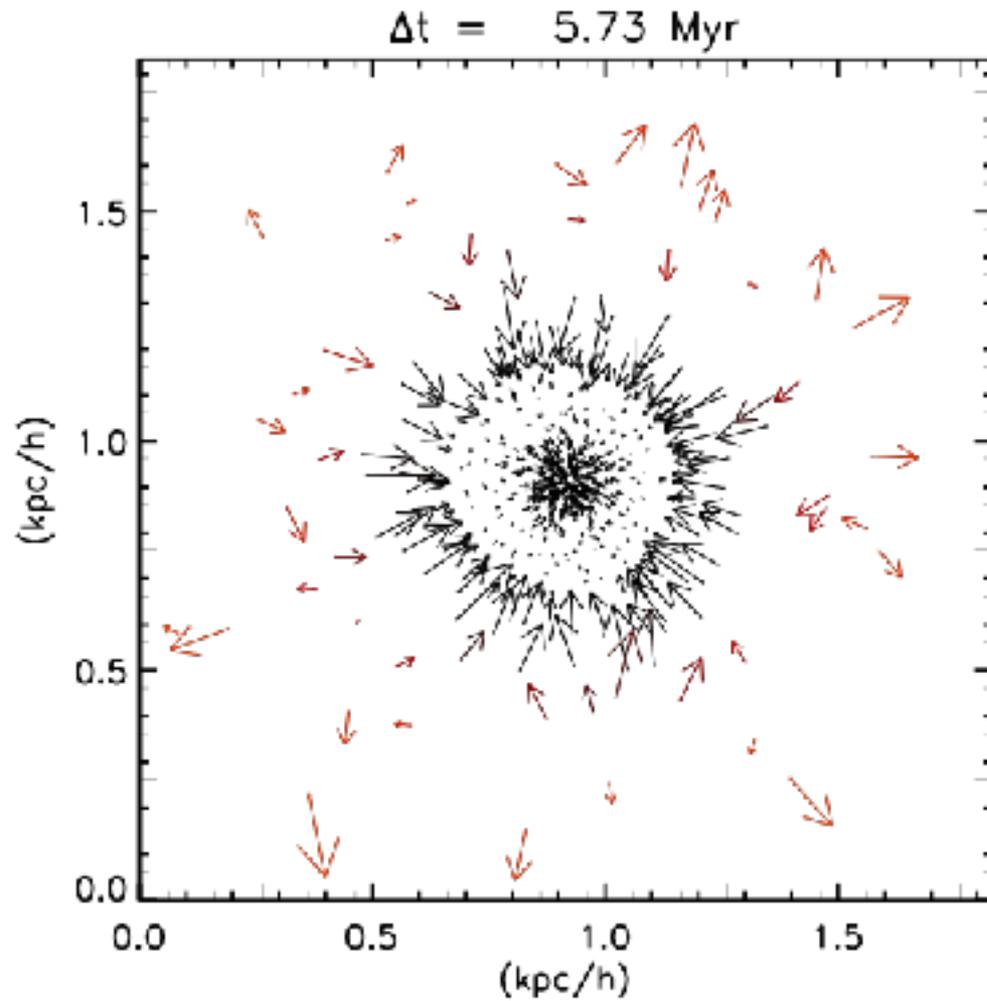
We test our shielding algorithm against the 1D rad-hydro code of Ahn et al. (2007).

# Test Problem : Spherically Symmetric Halo



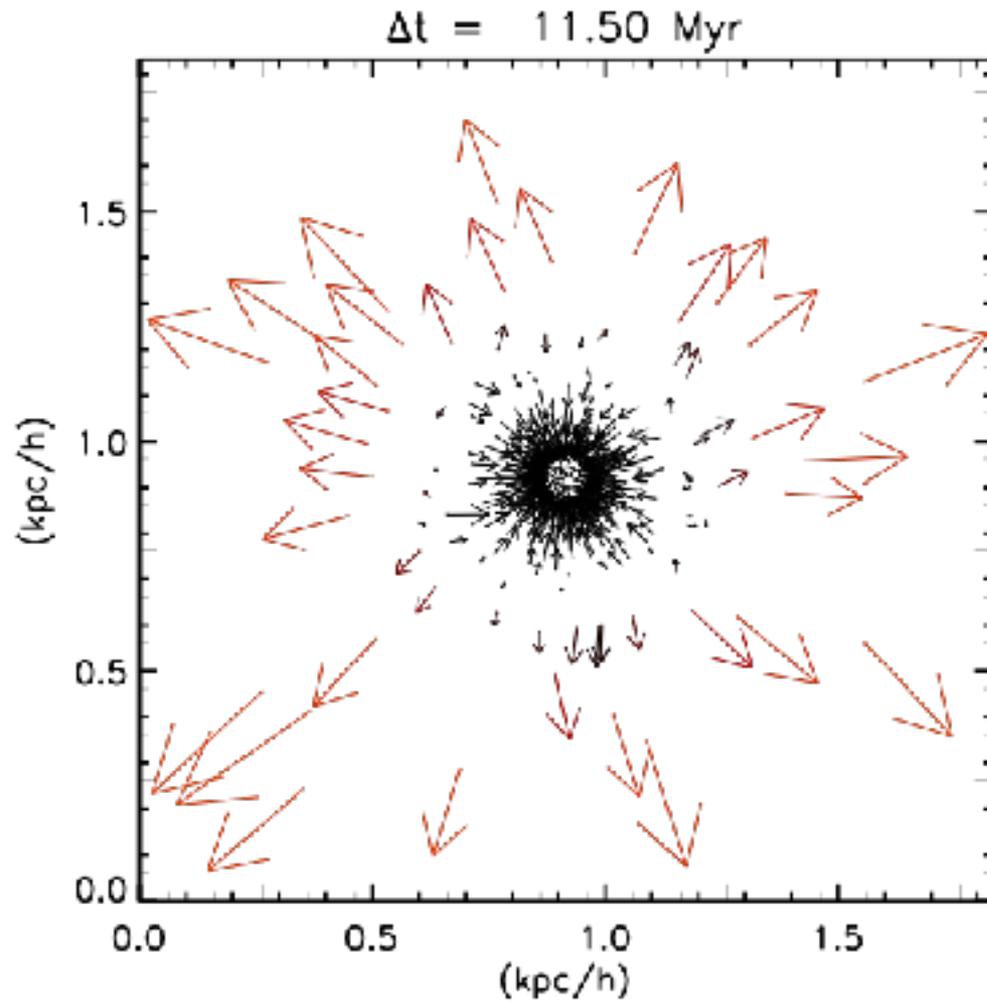
*Ionized*  
*Neutral*

# Test Problem : Spherically Symmetric Halo



*Ionized*  
*Neutral*

# Test Problem : Spherically Symmetric Halo



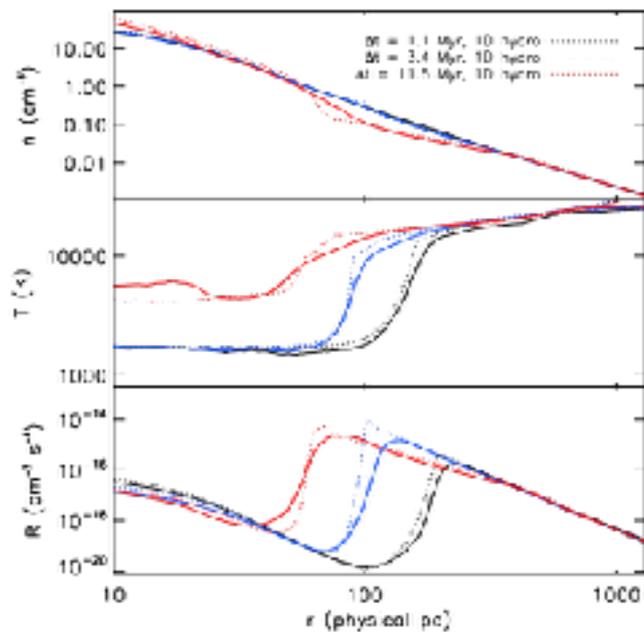
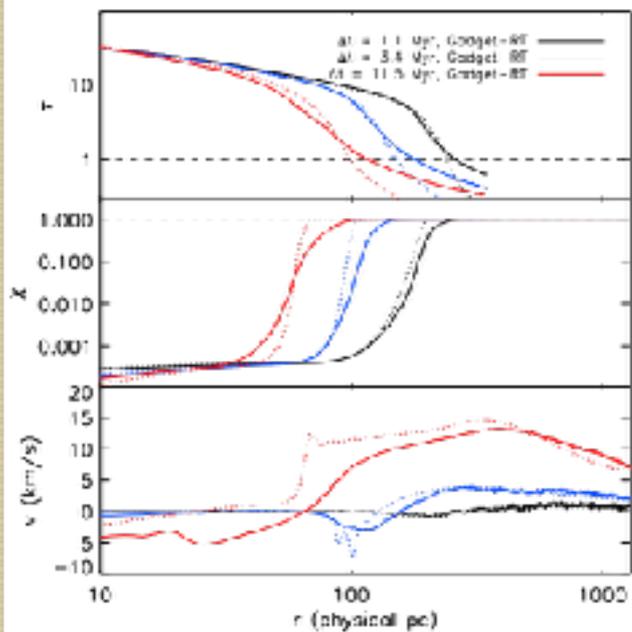
*Ionized*  
*Neutral*

# Test Result: Radial Profiles of Physical Quantities

Optical  
depth

Ionized  
Fraction

Radial  
Velocity



Density

Temperature

Recombination  
Rate

(Park et al. 2016)

The algorithm reproduces the result of Ahn et al. (2007)  
very well.

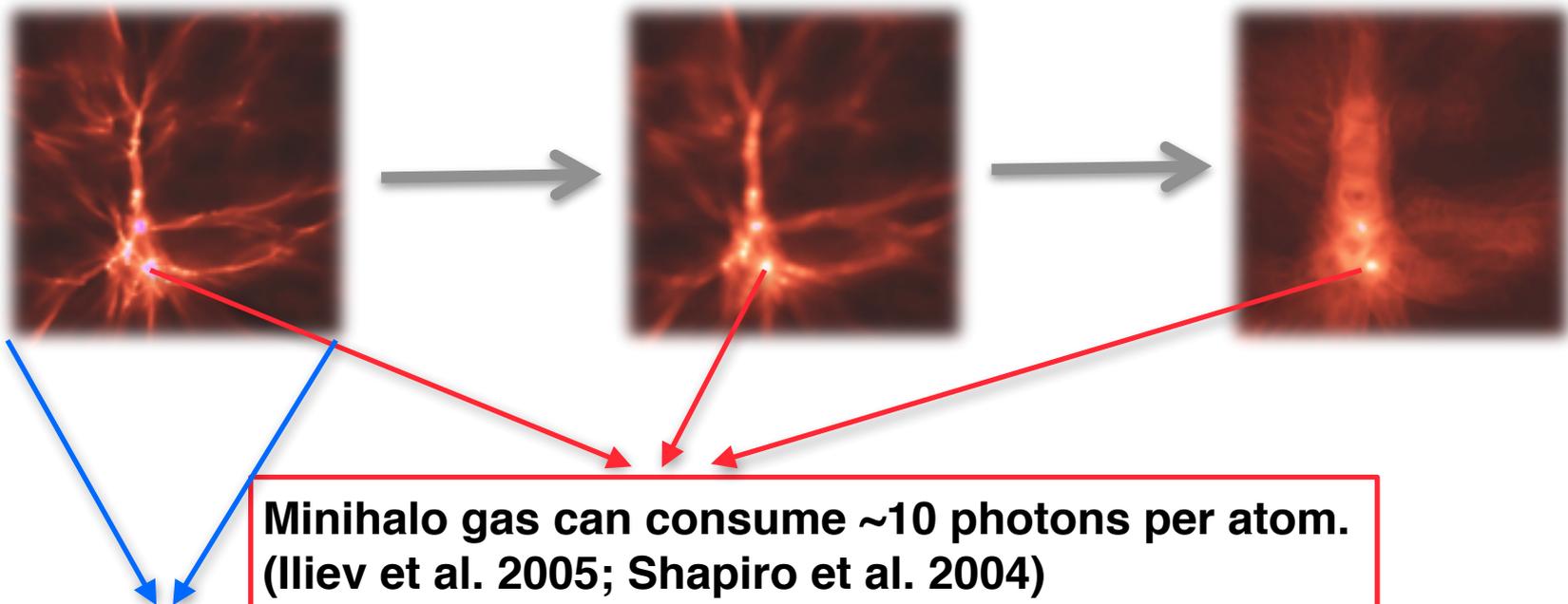
# Resolution to use

Previous Works	DM particle mass
Pawlik et al. 2015	$> 1 \times 10^6 M_{\odot}/h$
So et al. 2014	$5 \times 10^5 M_{\odot}/h$
Kaurov & Gnedin 2014	$7 \times 10^6 M_{\odot}/h$
Shull et al. 2012	$7 \times 10^6 M_{\odot}/h$
Finlator et al. 2012	$1 \times 10^6 M_{\odot}/h$
Raicevic & Theuns 2011	$6 \times 10^5 M_{\odot}/h$
Pawlik et al. 2009	$> 8 \times 10^5 M_{\odot}/h$
Iliev et al. 2008	$1 \times 10^6 M_{\odot}/h$
Trac & Cen 2007	$3 \times 10^6 M_{\odot}/h$
Gnedin & Ostriker 1997	$3.7 \times 10^5 M_{\odot}/h$

- **Previous studies used  $\sim 10^6 M_{\odot}$  DM particles to resolve down to  $\sim 10^8 M_{\odot}$ , covering structures with  $T_{\text{vir}} > 10000$  K.**
- **They found  $C \sim 3$ .**

# Recombination in Small-scale ( $< 10^8 M_{\odot}$ ) Structures

Previous works: Small-scales structures will be destroyed quickly by hydrodynamic feedback and we can ignore them.



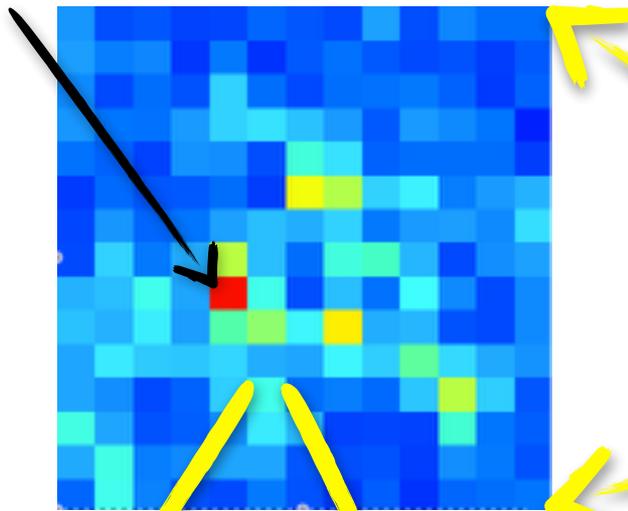
At least in the early time before hydro feedback kicks in, using  $\sim 50 M_{\odot}$  DM particles gives  $C > 10$ . (Emberson et al. 2013)

→ Our goal is to model the clumping factor with  $50 M_{\odot}$  DM particles with hydrodynamics.

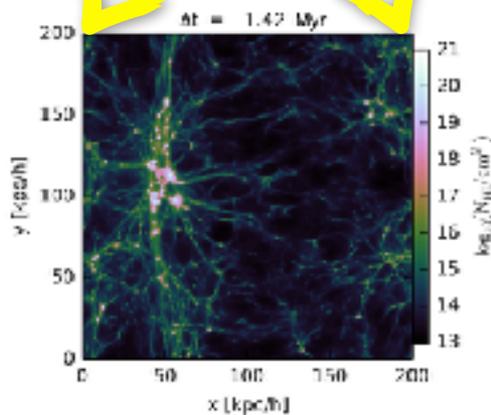
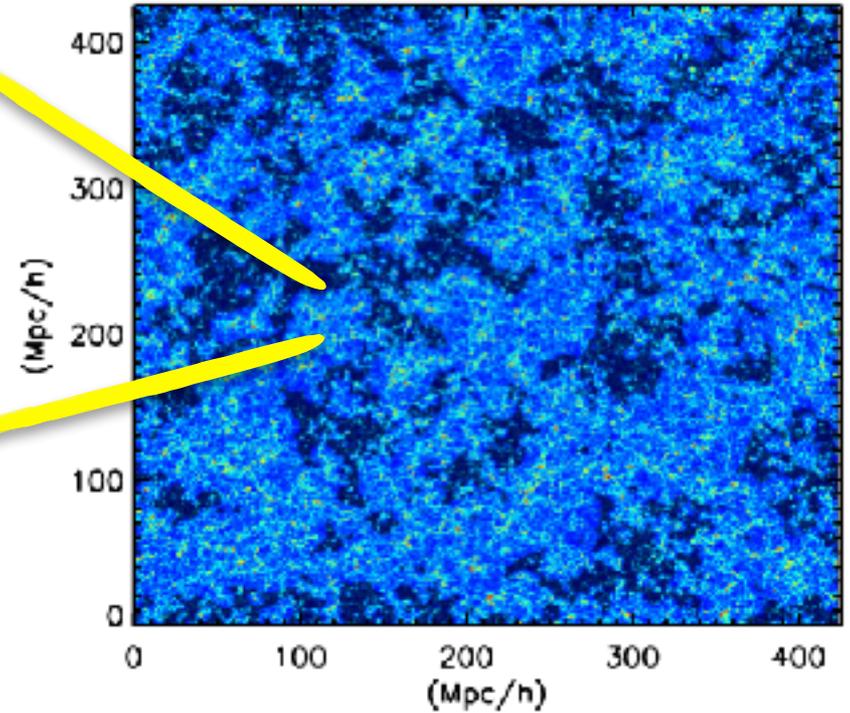
# Simulation Setup (2)

## No Star-formation

Star-formation happening here

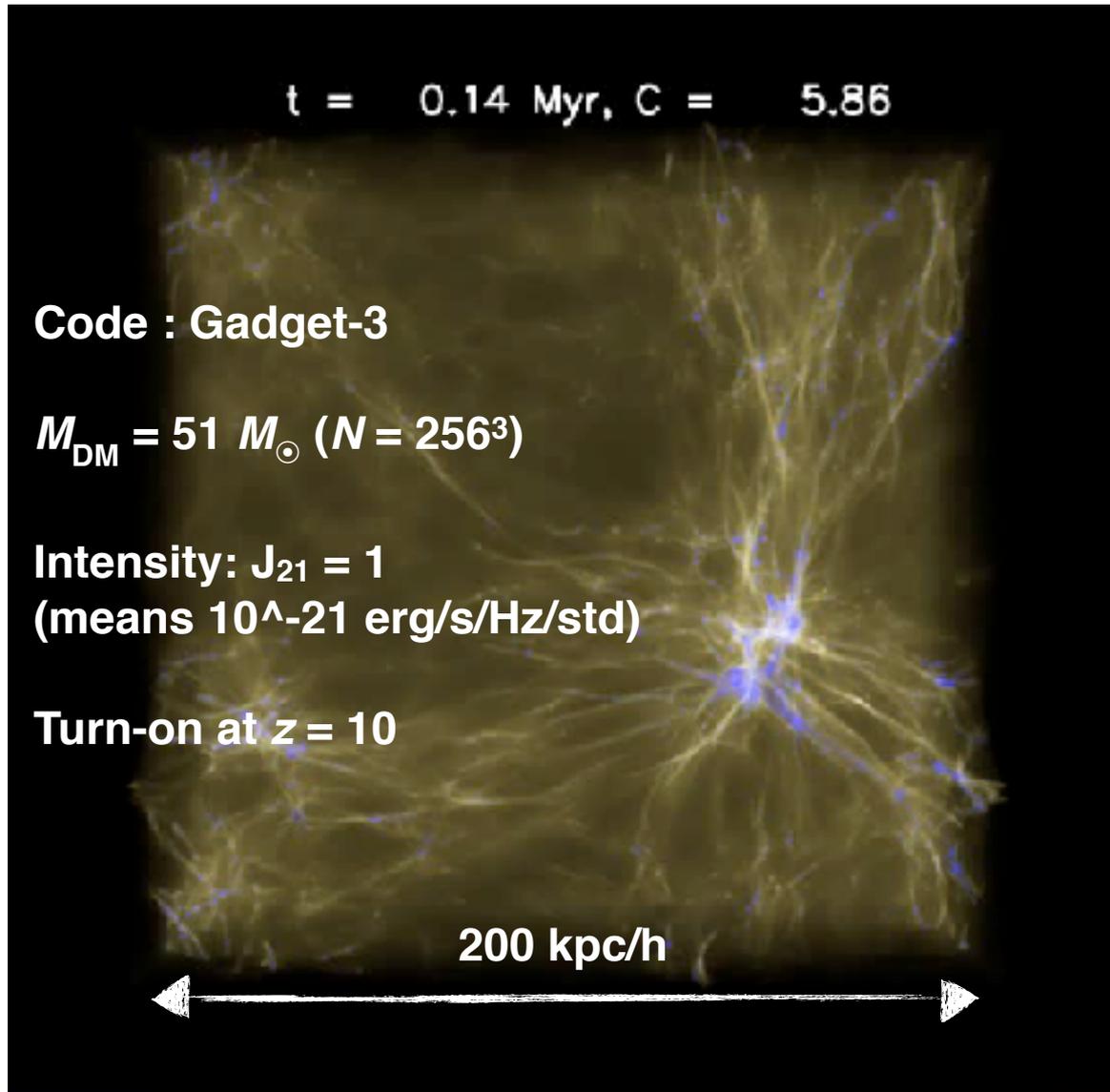


XL2 ( $z = 6.905$ )



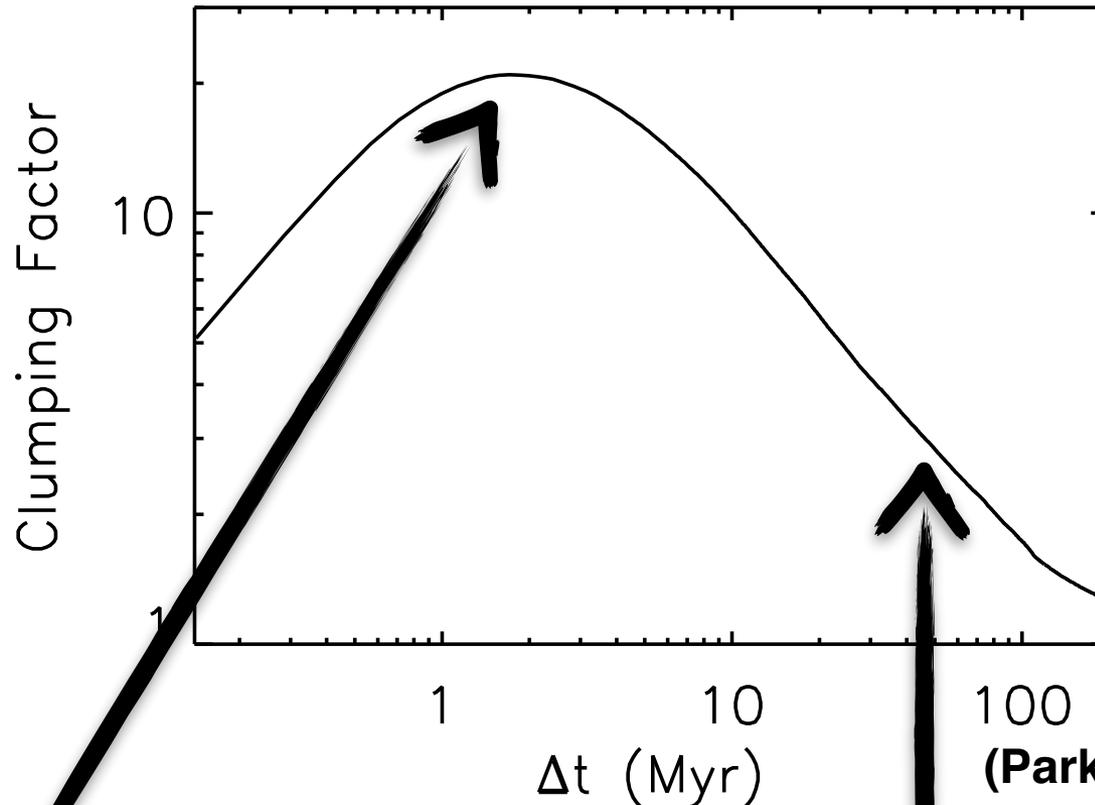
We are looking into non-star-forming IGM.

# Result: Simulation Overview



# Result : Clumping Factor

Standard case :  $J_{21} = 1$ ,  $z_i = 10$

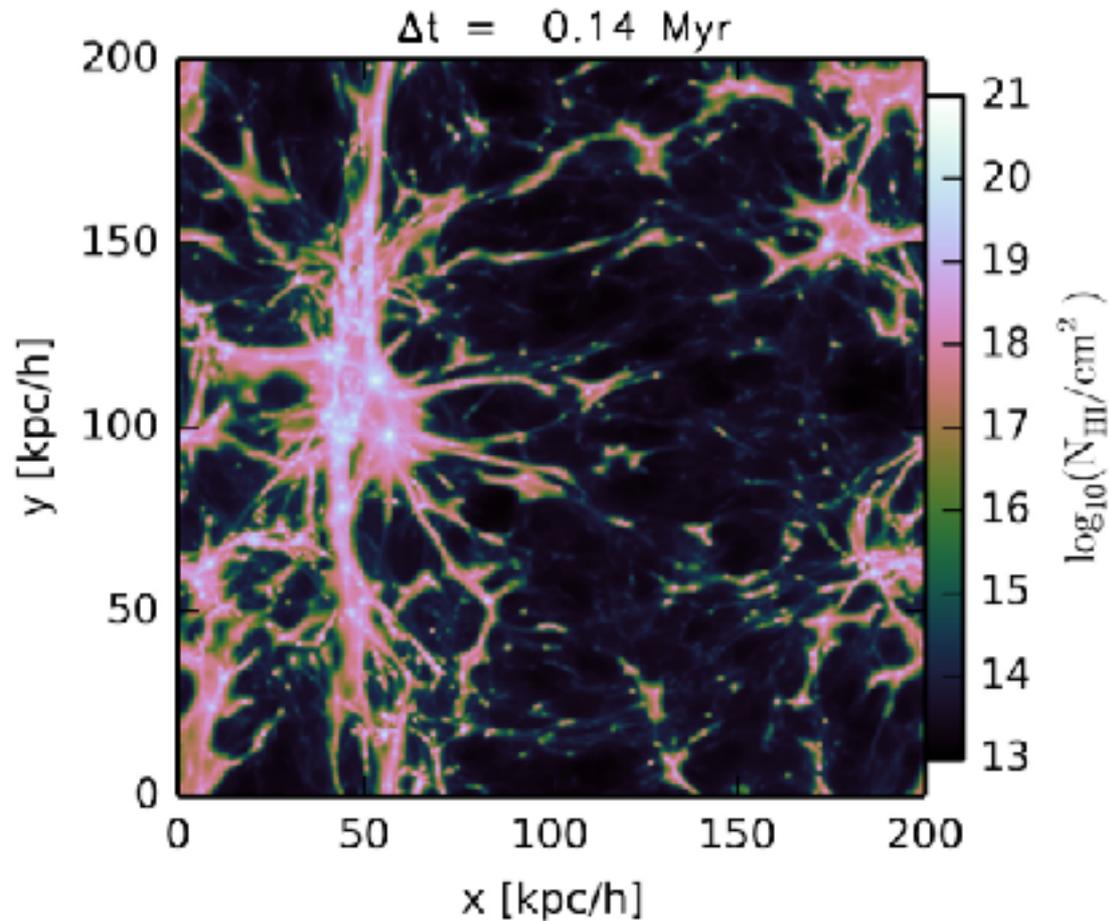


(Park et al. 2016)

High clumping factor in early time and low clumping factor in late time.

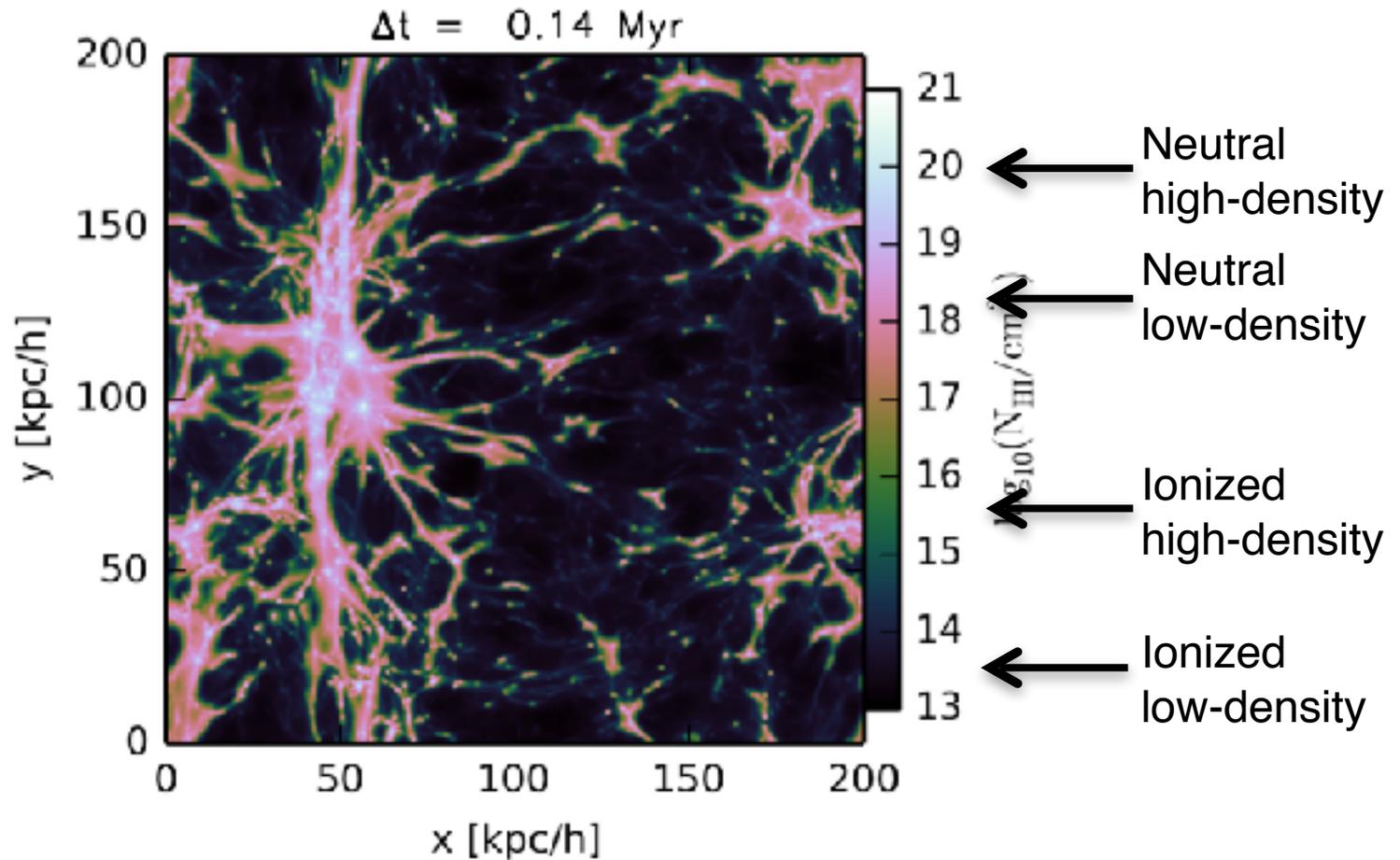
# Result : Column Density Map

Standard case :  $J_{21} = 1$ ,  $z_i = 10$



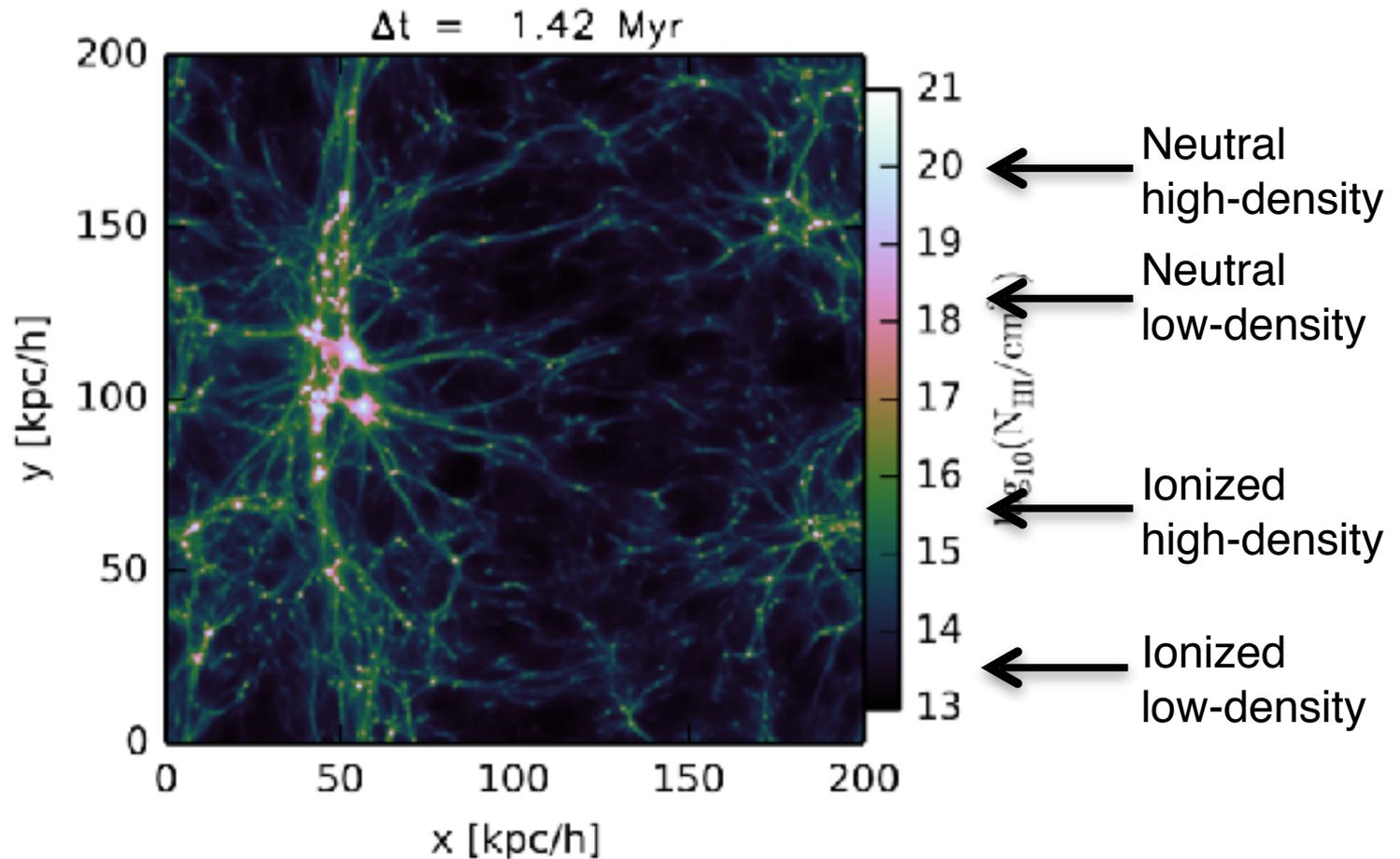
# Result : Column Density Map

Standard case :  $J_{21} = 1$ ,  $z_i = 10$



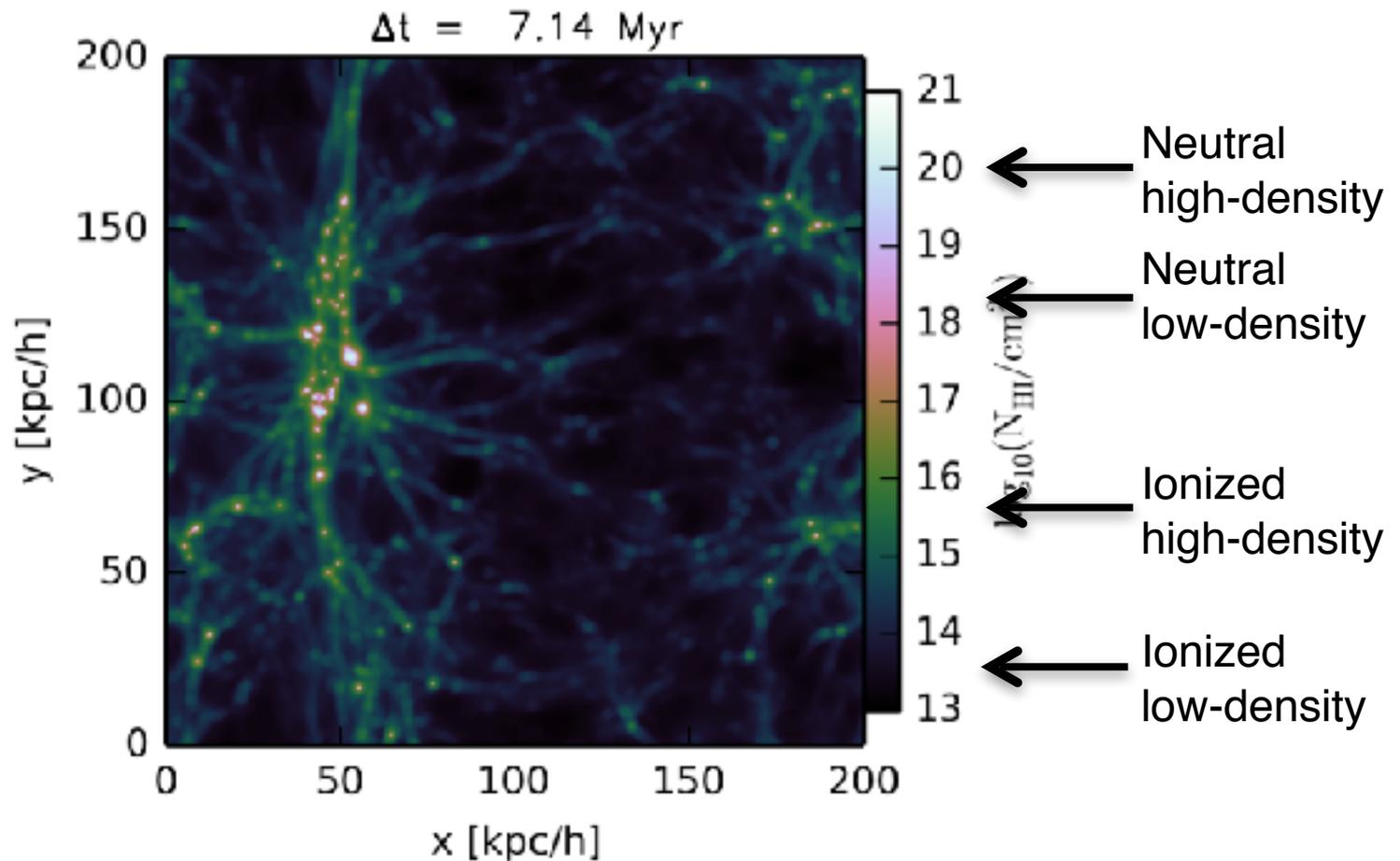
# Result : Column Density Map

Standard case :  $J_{21} = 1$ ,  $z_i = 10$



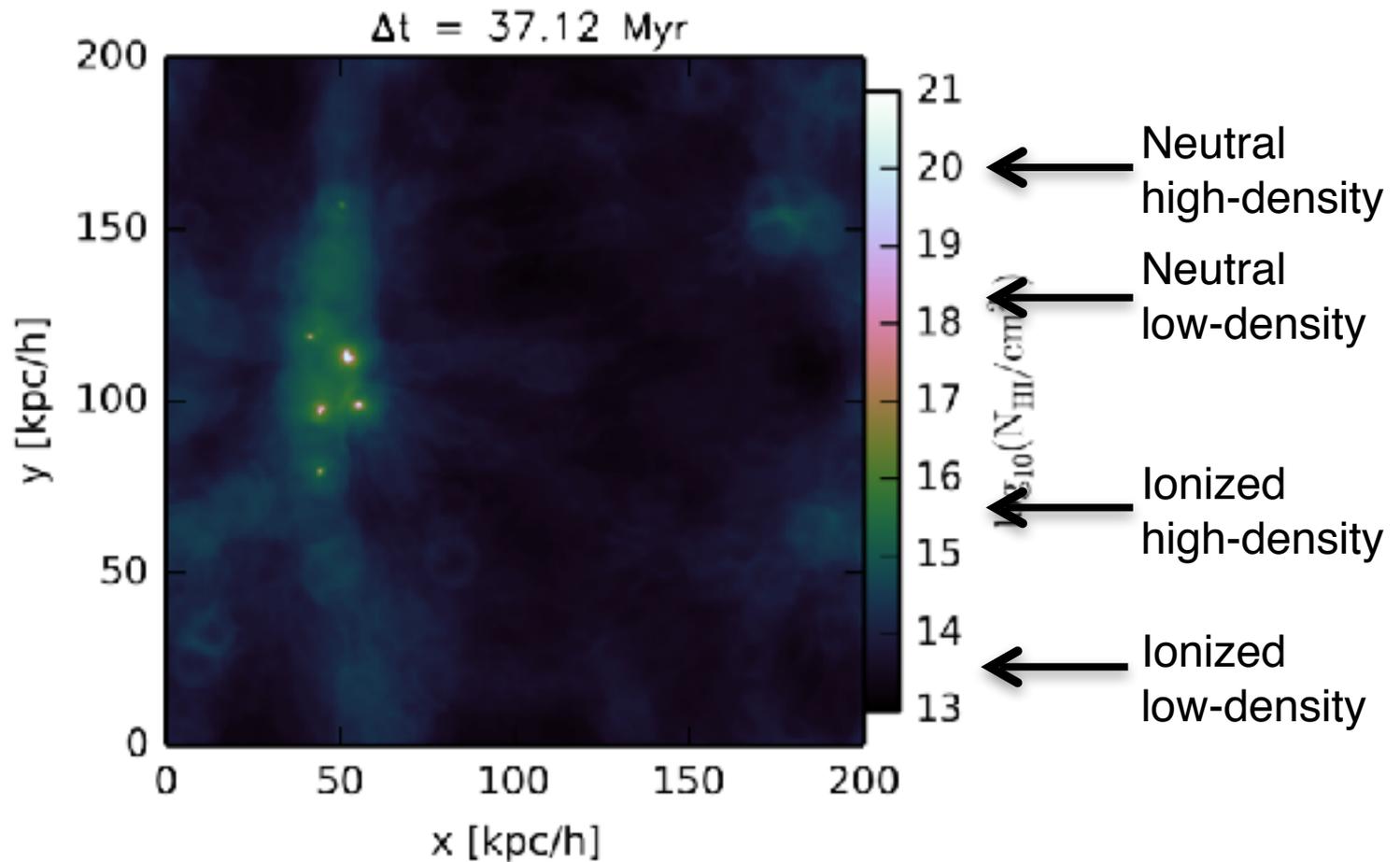
# Result : Column Density Map

Standard case :  $J_{21} = 1$ ,  $z_i = 10$

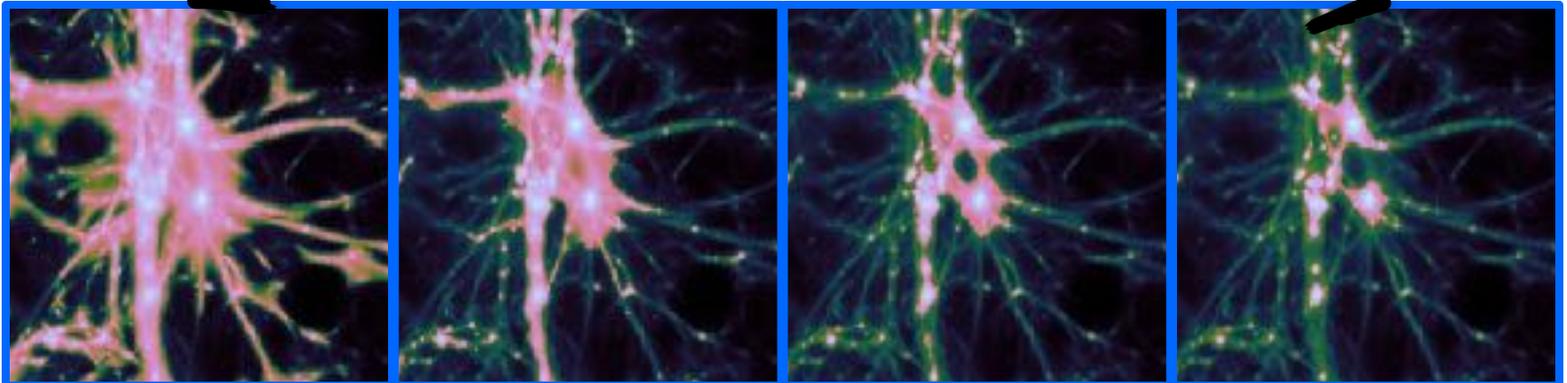
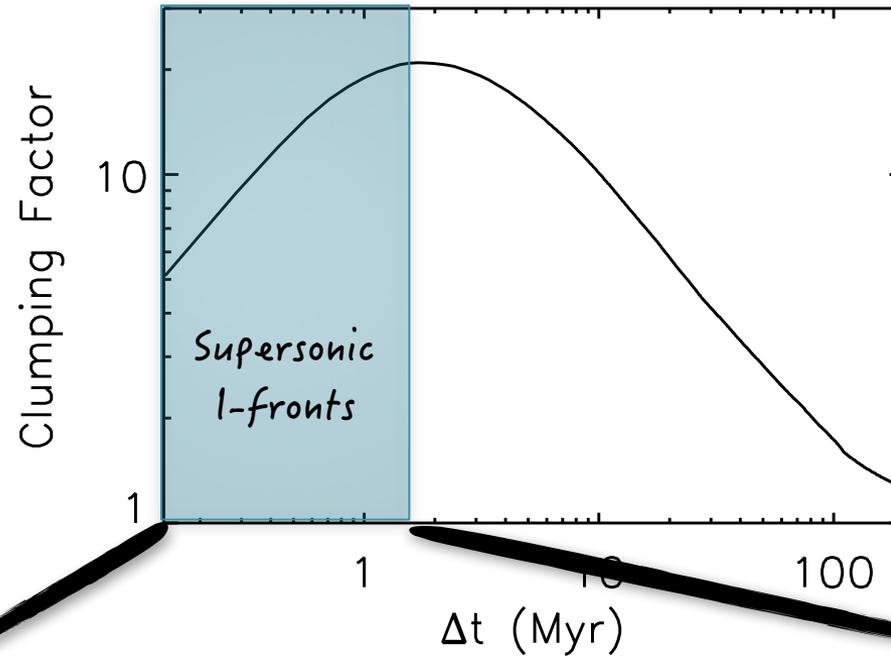


# Result : Column Density Map

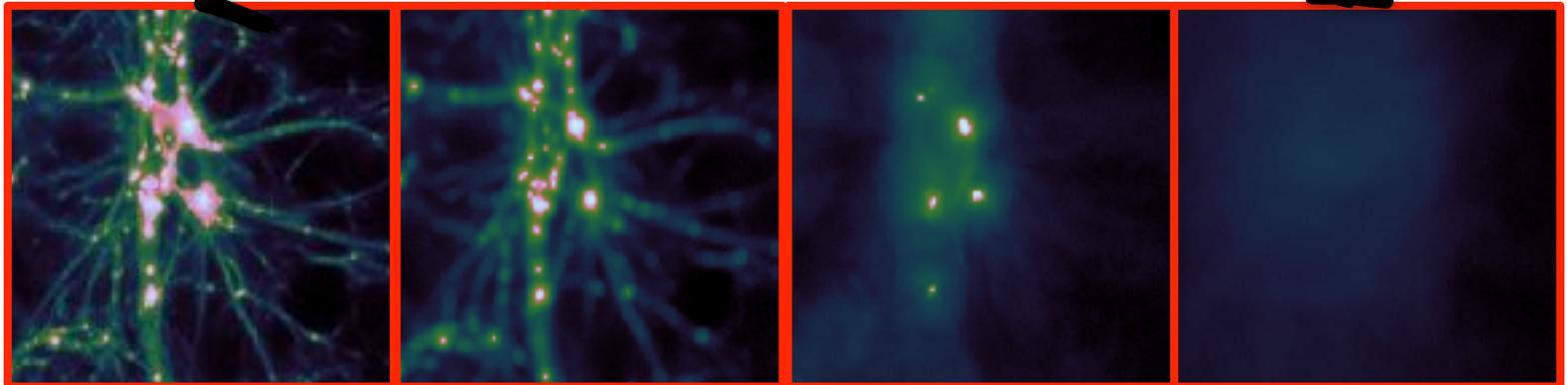
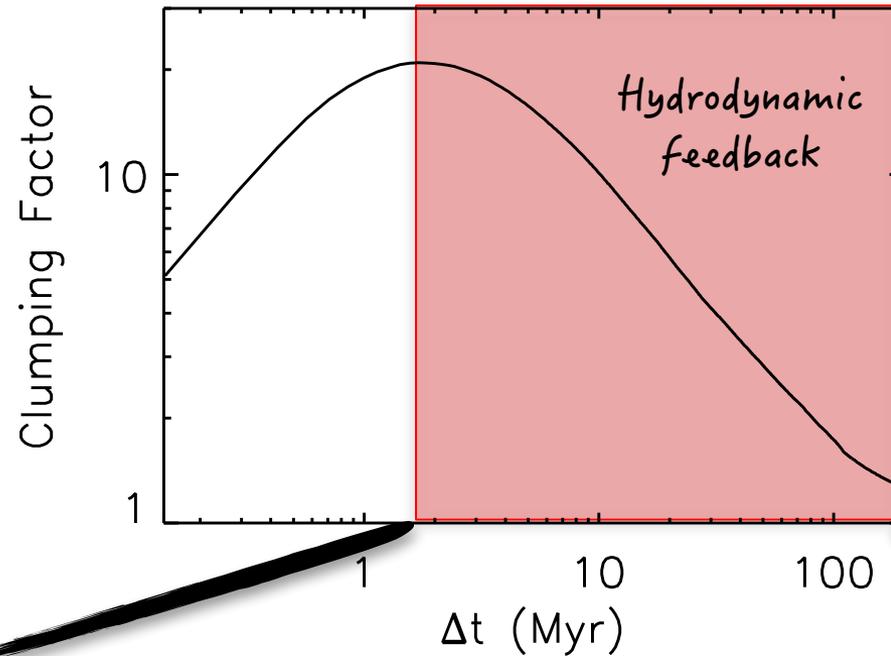
Standard case :  $J_{21} = 1$ ,  $z_i = 10$



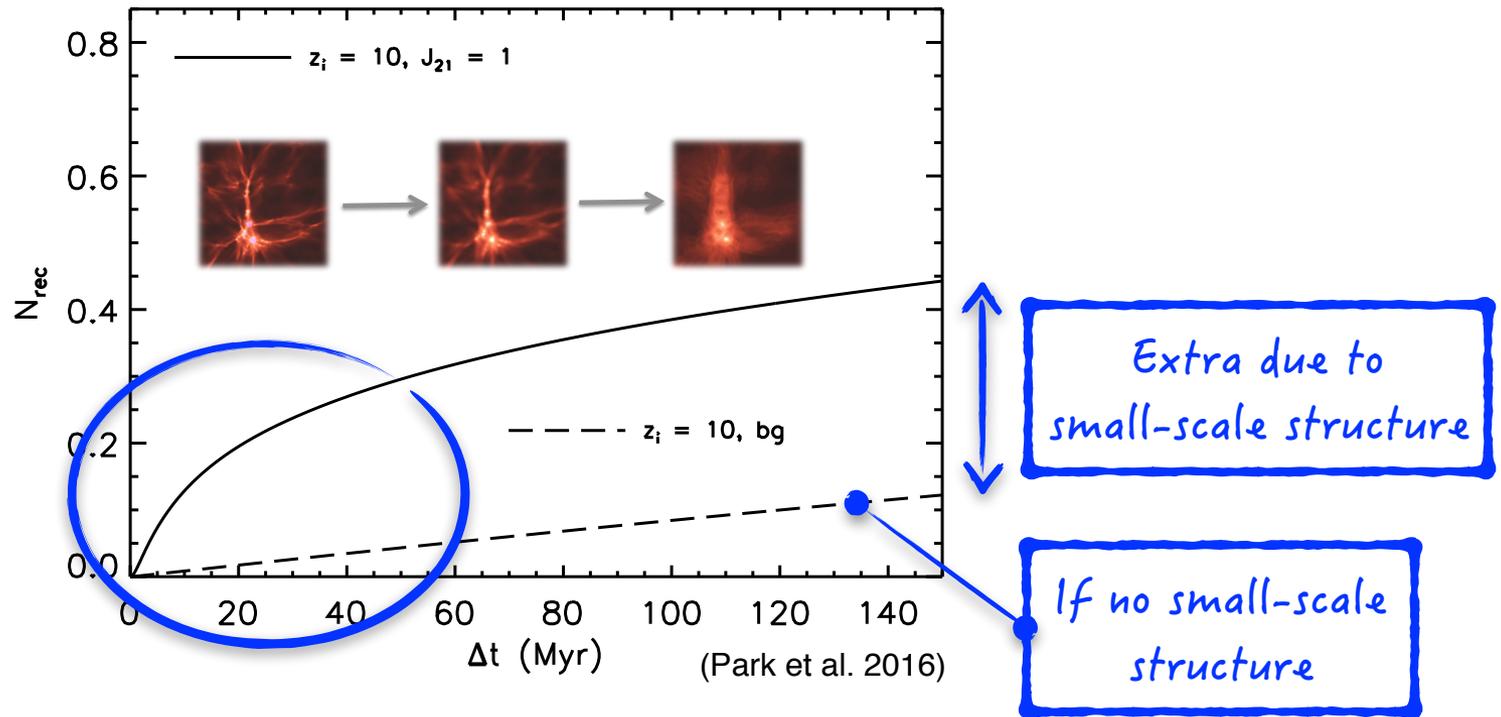
# Clumping Factor at Early Time



# Clumping Factor at Late Time

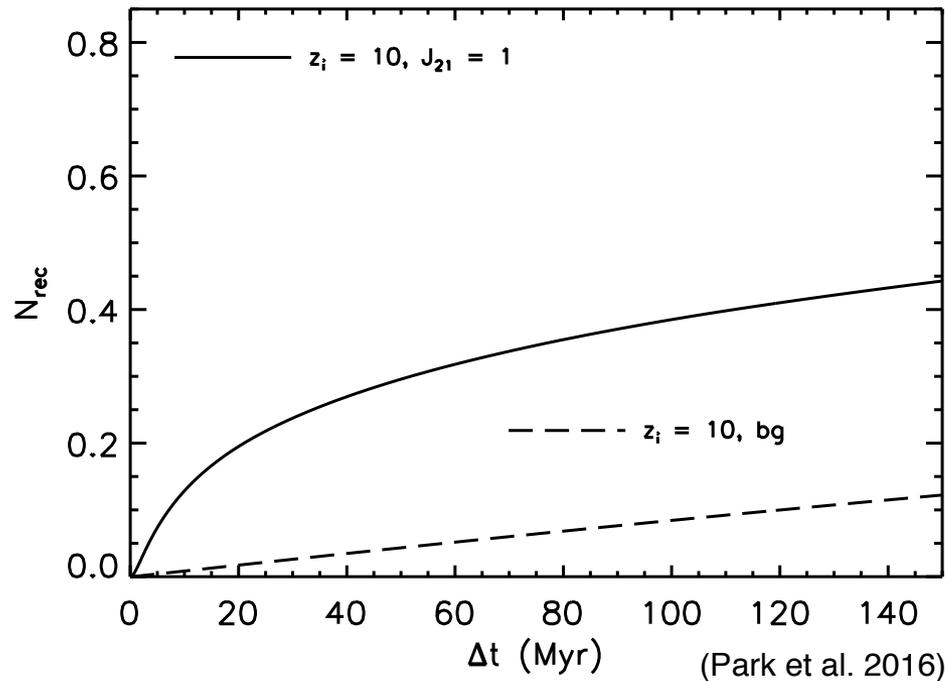


# Result) Extra Photon Consumption due to Small-scale Structures



Initially high clumping factor results in extra photon consumption.

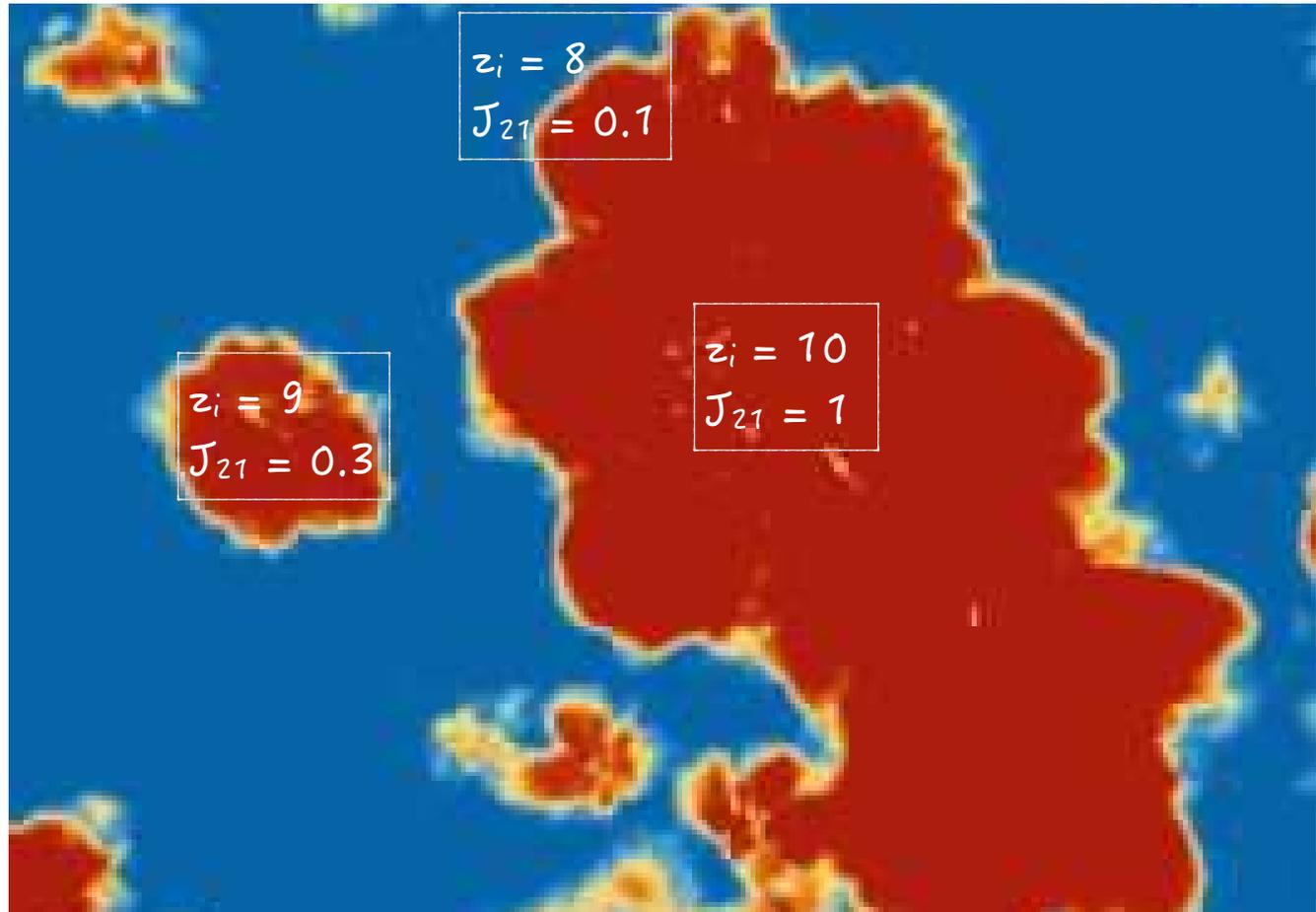
# Result) Extra Photon Consumption due to Small-scale Structures



$$N_{\text{rec}}^{\text{add}} = 0.32$$

Initially high clumping factor results in extra photon consumption.

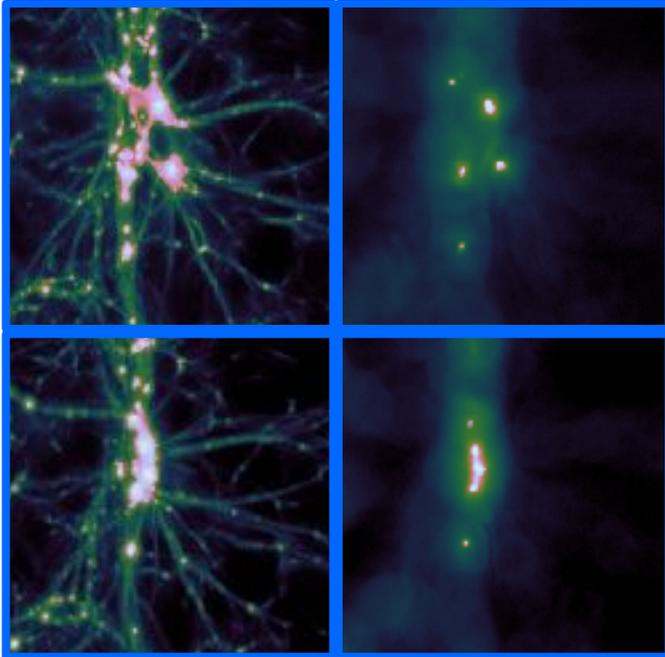
# Dependence on arrival timing and intensity of ionizing radiation



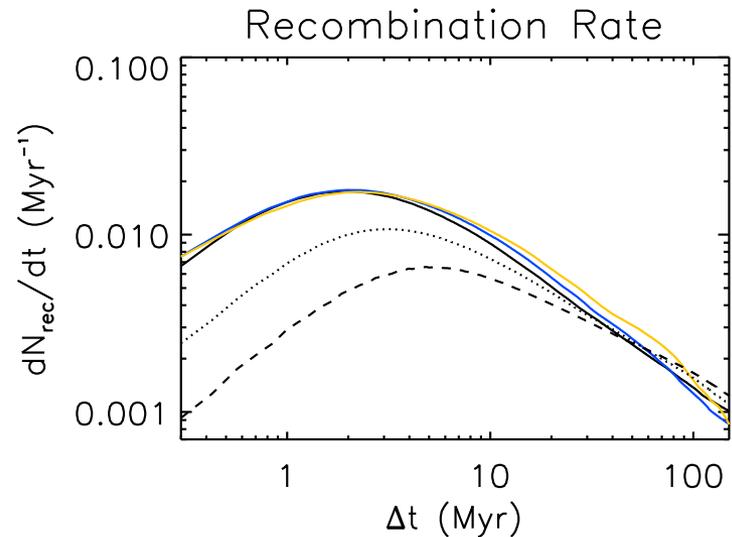
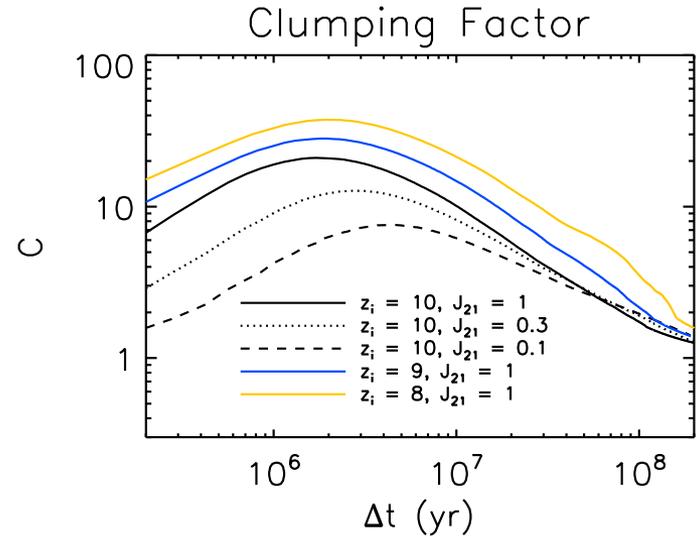
In large scale, sub-Mpc volumes are ionized at different times with different intensities depending on their environments.

# Dependence on timing of ionization

t = 1.4 Myr      t = 37 Myr



**At a lower  $z$ , more recombination due to more collapsed structures.**

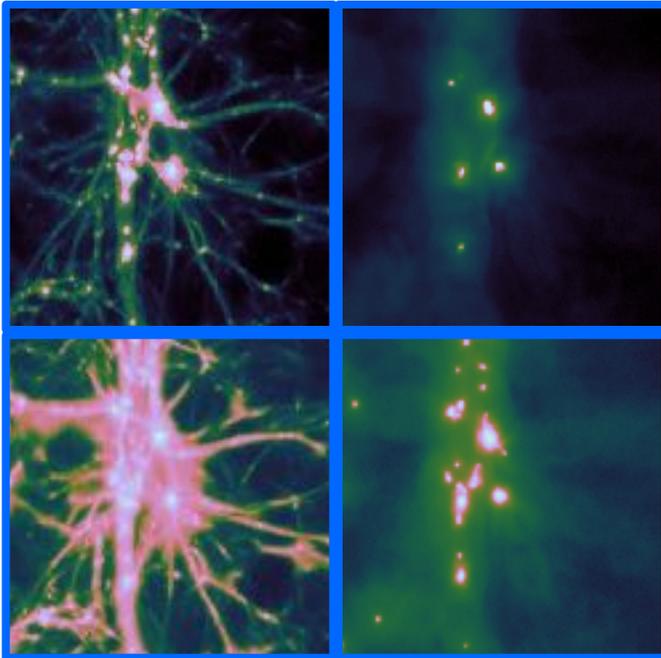


(Park et al. 2016)

# Dependence on the intensity

t = 1.4 Myr

t = 37 Myr



Standard

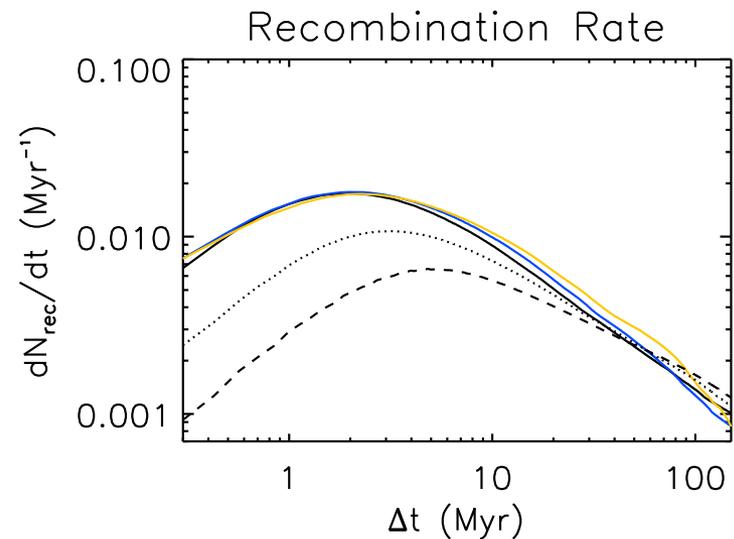
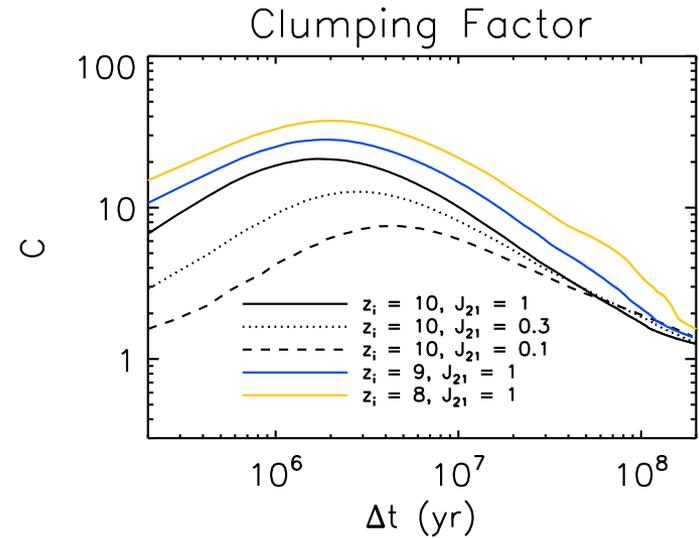
$$J_{21} = 1$$

$$z_i = 10$$

Weaker  
intensity

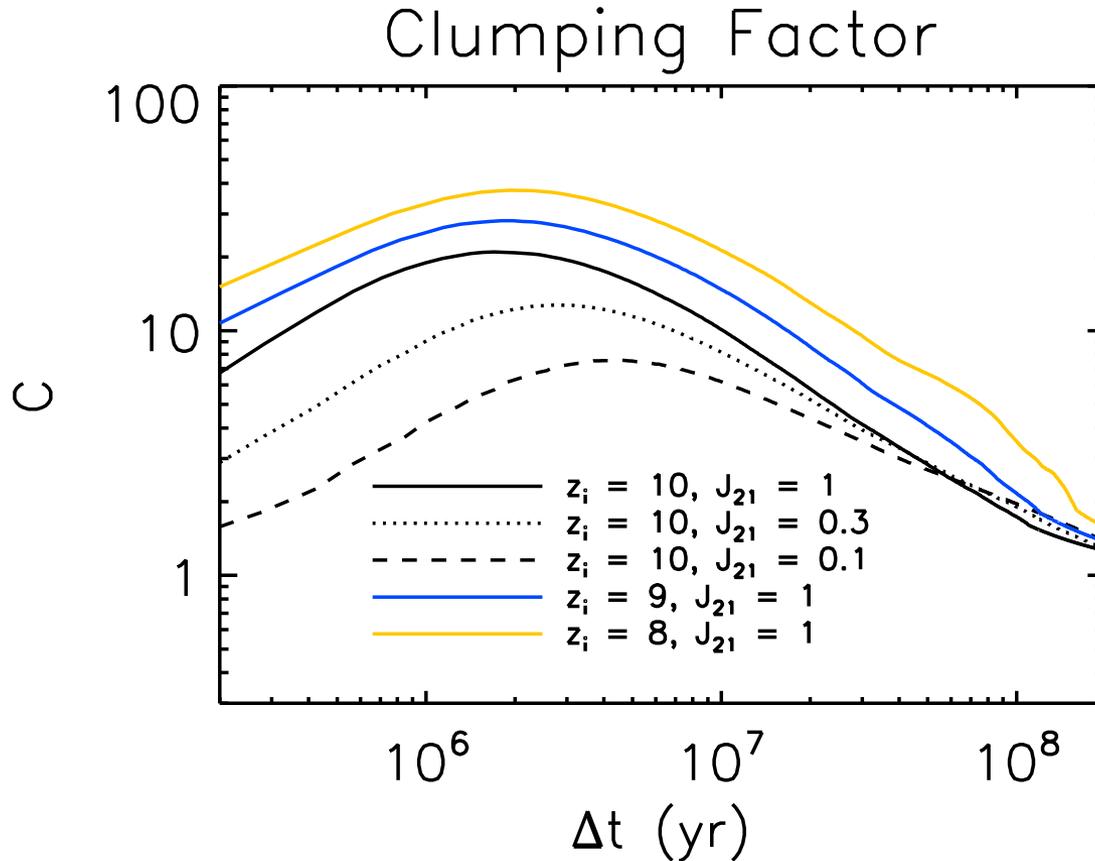
$$J_{21} = 0.1$$

**With weaker intensity, less recombination due to not being able to ionized as dense as before.**



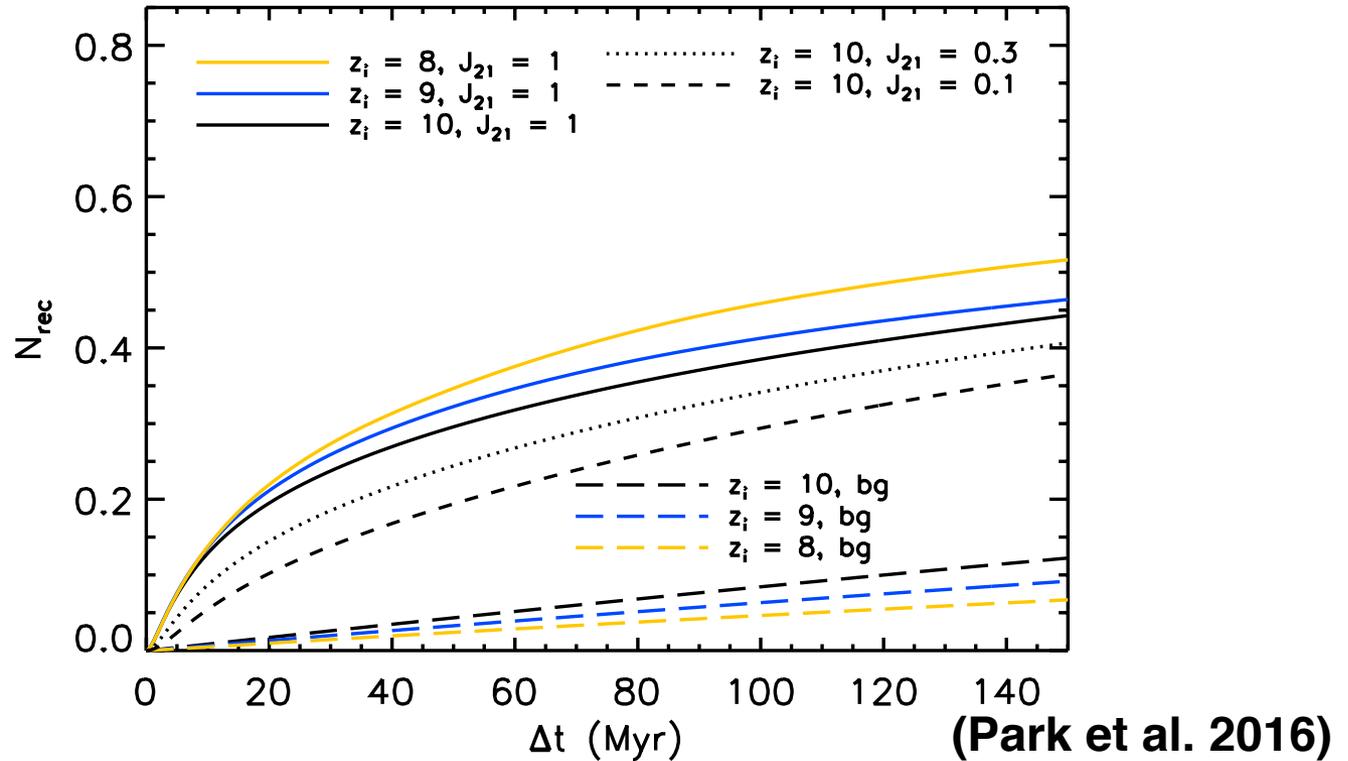
(Park et al. 2016)

# For different $J_{21}$ 's and $z_i$ 's



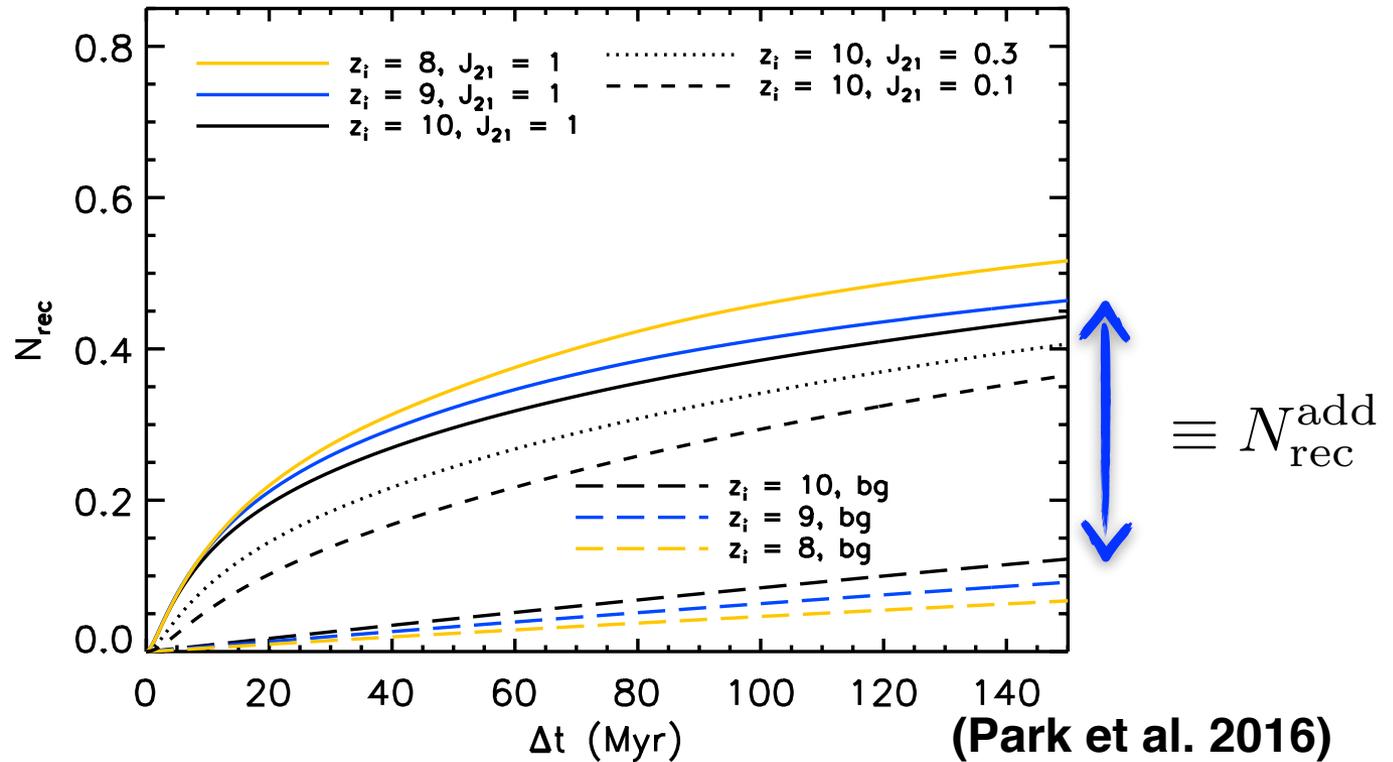
Higher recombination for lower  $z_i$  and higher  $J_{21}$ .

# Result: Scaling for $J_{21}$ and $z_i$



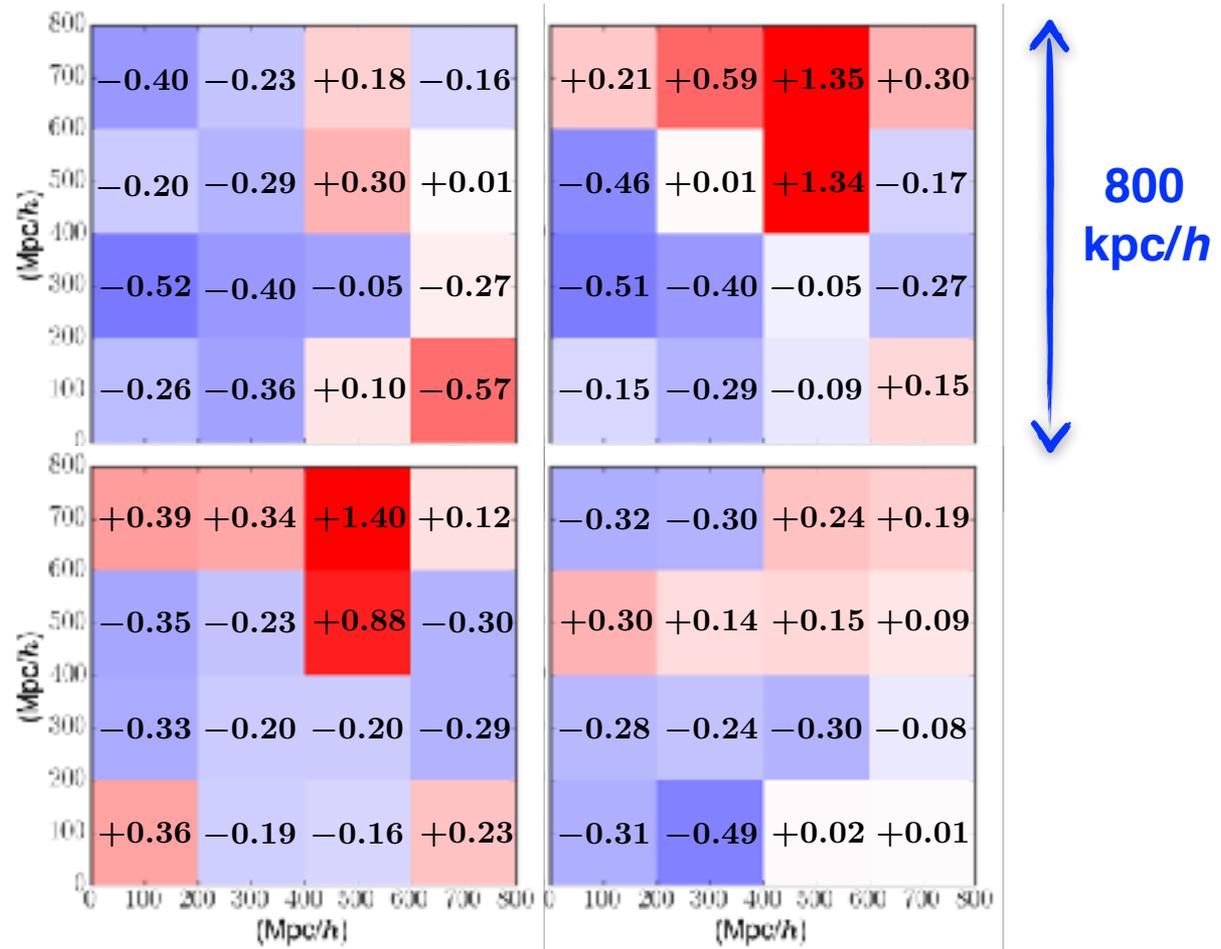
Higher recombination for lower  $z_i$  and higher  $J_{21}$ .

# Result: Scaling for $J_{21}$ and $z_i$



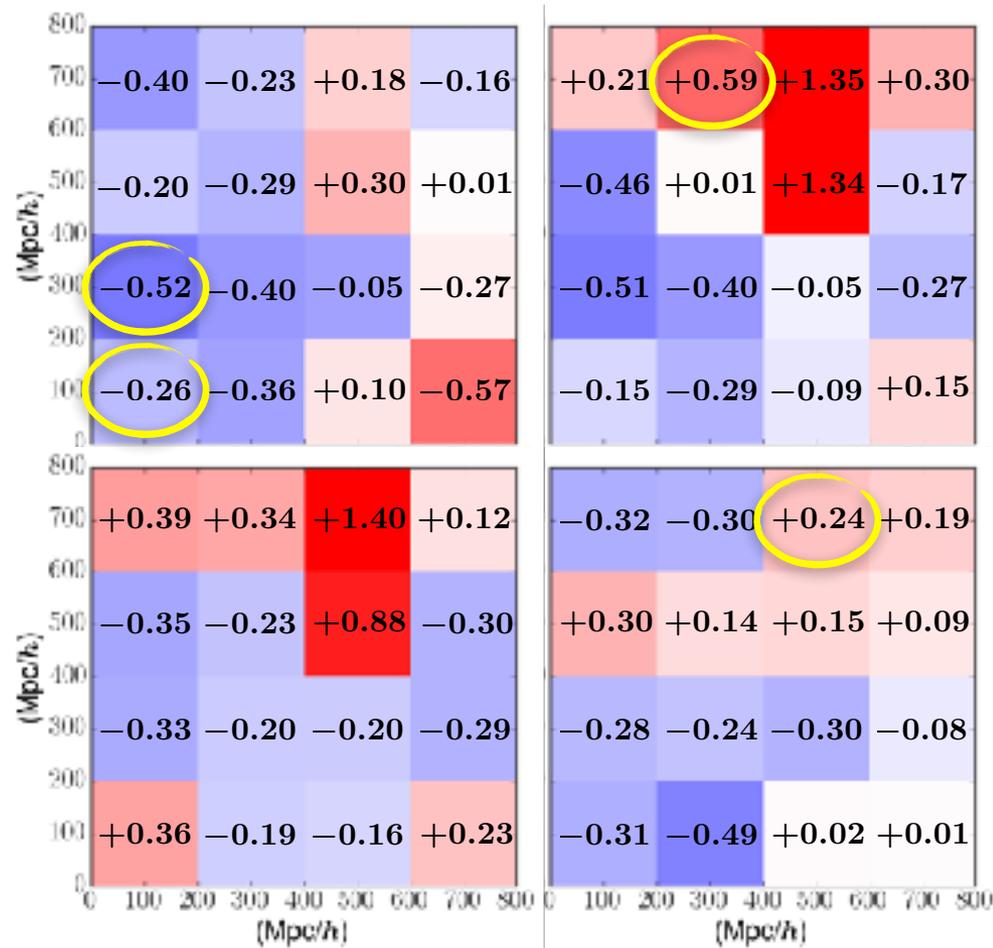
$$N_{\text{rec}}^{\text{add}} = 0.32 \times [J_{21}]^{0.12} \left( \frac{1 + z_i}{11} \right)^{-1.7}$$

# Dependence on local overdensity



**Our result from a 200 kpc/h-box with cosmic mean density is *not* representative sample of the universe.**

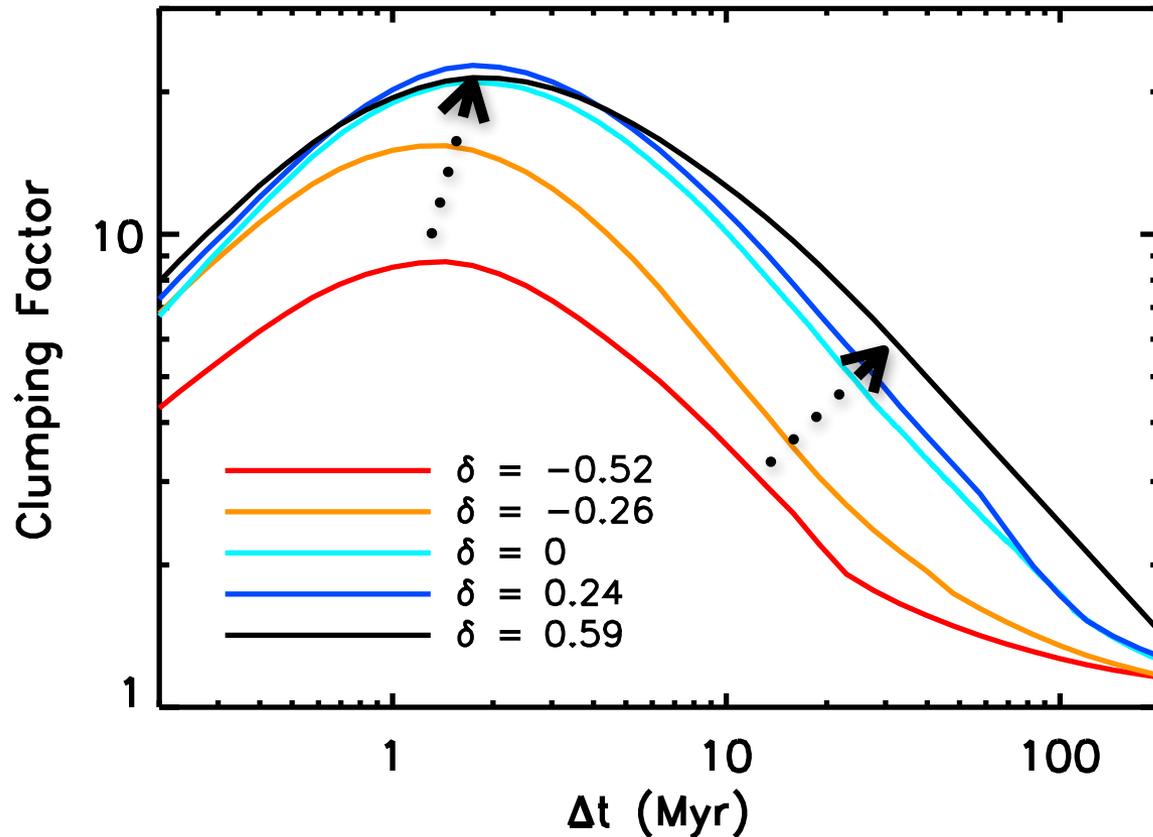
# Dependence on local overdensity



We sample sub-cubes of a 800 kpc/h box that  $\delta = -0.52, -0.26, 0.24, \& 0.59$ .

# Dependence on $\delta$

$$J_{21} = 1, z_i = 10$$



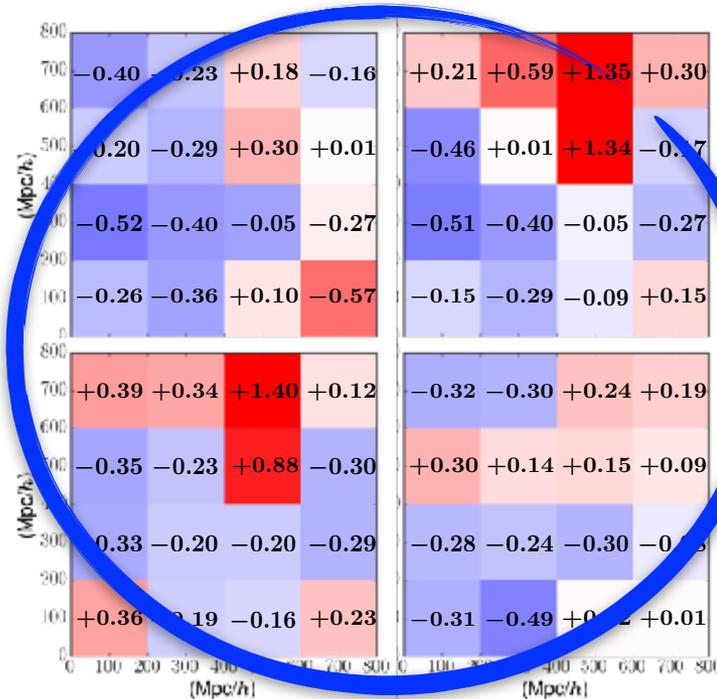
$$N_{\text{rec}}^{\text{add}} = 0.32 \times [J_{21}]^{0.12} \left( \frac{1 + z_i}{11} \right)^{-1.7} [1 + \bar{\delta}]^{2.5}$$

# Extra photon budget for the (800 kpc/h)<sup>3</sup>

$$N_{\text{rec}}^{\text{add}} = 0.32 \times \cancel{[J_{21}]^{0.12}} \left( \frac{1+z_i}{11} \right)^{\cancel{-1.7}} [1 + \bar{\delta}]^{2.5}$$

$$J_{21} = 1$$

$$z_i = 10$$



$$\langle N_{\text{rec}}^{\text{add}} \rangle_{800 \text{ kpc}/h} = \frac{1}{64} \sum_i^{64} [1 + \bar{\delta}_i] N_{\text{rec},i}^{\text{add}} = \frac{1}{64} \sum_i^{64} 0.32 [1 + \bar{\delta}_i]^{3.5} = 0.67$$

# Ionizing photon budget

1 for ionizing first time

+

1 - 3 for recombination in  
large-scale structure

+

If  $J_{21} = 1$   
&  $z_i = 10$

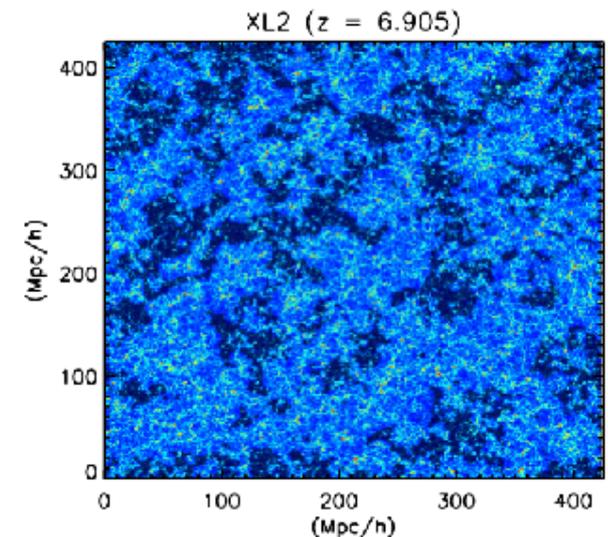
$> 0.67$  due to recombination in  
small-scale structure

*Significantly large!*

For more realistic global recombination rate, we need to apply  
our results to large-scale simulations.

# Next step

- Implement the small-scale recombination in large-scale simulations.
  - Obtain more realistic global ionization budget
  - Update details of patchy reionization and change prediction for the observables.



# Possible improvements to be made for this work

- Larger volume
- Lower ( $< 10$ ) turn-on redshift
- Uni-directional ionizing radiation

# Other physics that may matter

- Streaming velocity between dark matter and baryon would suppress small-scale structures.
- X-ray background may pre-heat the IGM and suppress small-scale structures.

# Summary

- We find that small-scale structure add

$$N_{\text{rec}}^{\text{add}} = 0.32 \times [J_{21}]^{0.12} \left( \frac{1 + z_i}{11} \right)^{-1.7} [1 + \bar{\delta}]^{2.5}$$

recombination per H atom. This is significant enough to change the history of reionization.

- Ultimately, we want to apply our result in large-scale simulations as sub-grid prescription to make more precise observable prediction.